

04

Semantic ID

-based Generative Recommendation

Semantic IDs

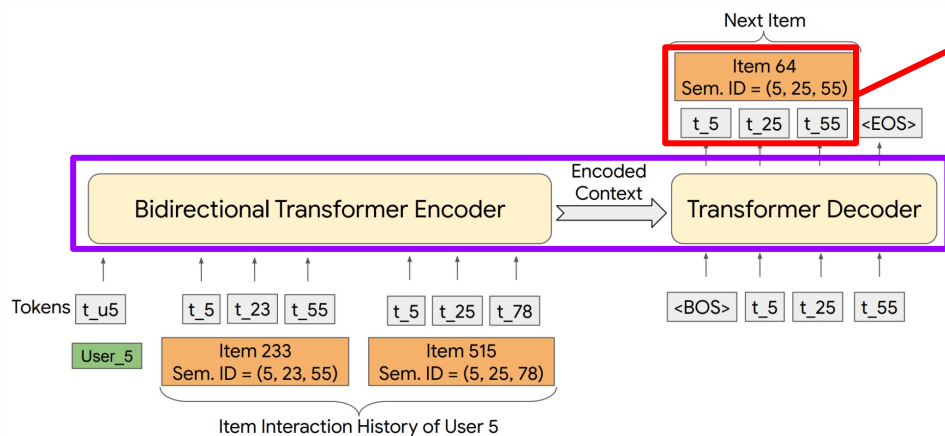
(also called: SemID or SID)

A few tokens that jointly index one item.

t3, t321, t643, t1011



SemID-based Generative Recommendation



Part 1:

How to construct **SIDs**

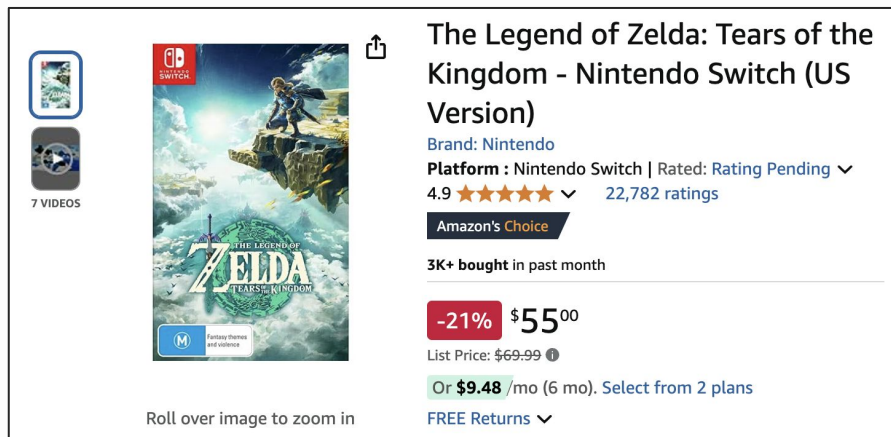
Part 2:

How to build SID-based
Generative Rec **Models**

Part 1: Semantic ID Construction

Semantic ID Construction

Input: all data associated with the item
(description, title, interactions, features, ...)



Output: mapping between **items** ⇔ **Semantic IDs**

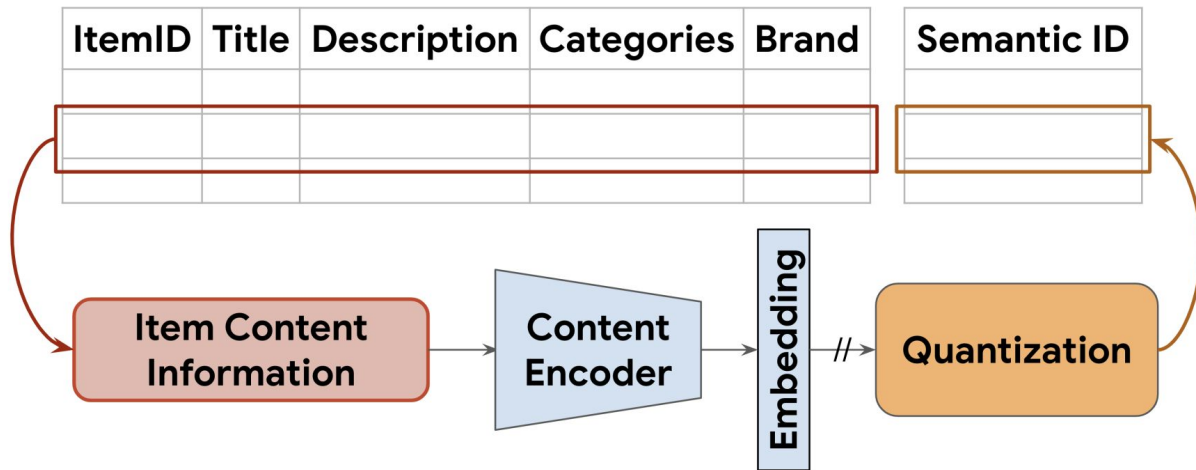
B097B2YWFX ⇔ {t3, t321, t643, t1011} 131

Part 1: Semantic ID Construction

(i) **First example**: TIGER and RQ-VAE-based SemIDs;

SemID Construction – First Example: TIGER

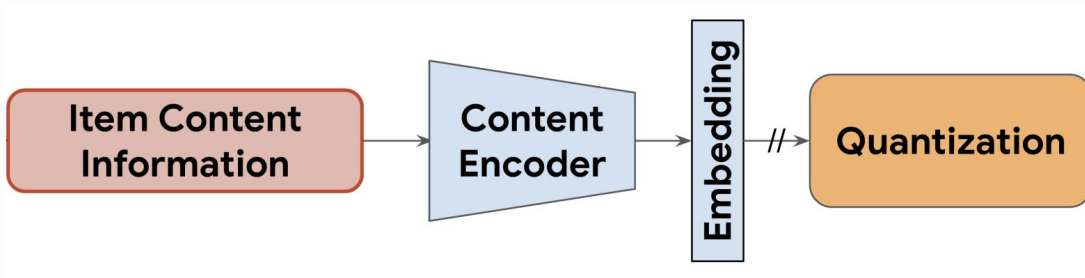
Input: concatenated text features



Output: mapping between **items** ↔ **Semantic IDs**

SemID Construction – First Example: TIGER

Text ➤ **Vector** ➤ **IDs**



SemID Construction – First Example: TIGER

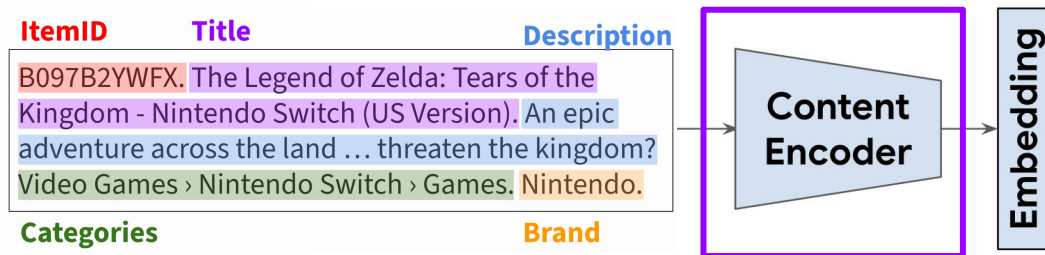
1. Item Content Information (**Text**)

ItemID	Title	Description
B097B2YWFX.	The Legend of Zelda: Tears of the Kingdom - Nintendo Switch (US Version).	An epic adventure across the land ... threaten the kingdom?
Video Games › Nintendo Switch › Games.		Nintendo.
Categories	Brand	

SemID Construction – First Example: TIGER

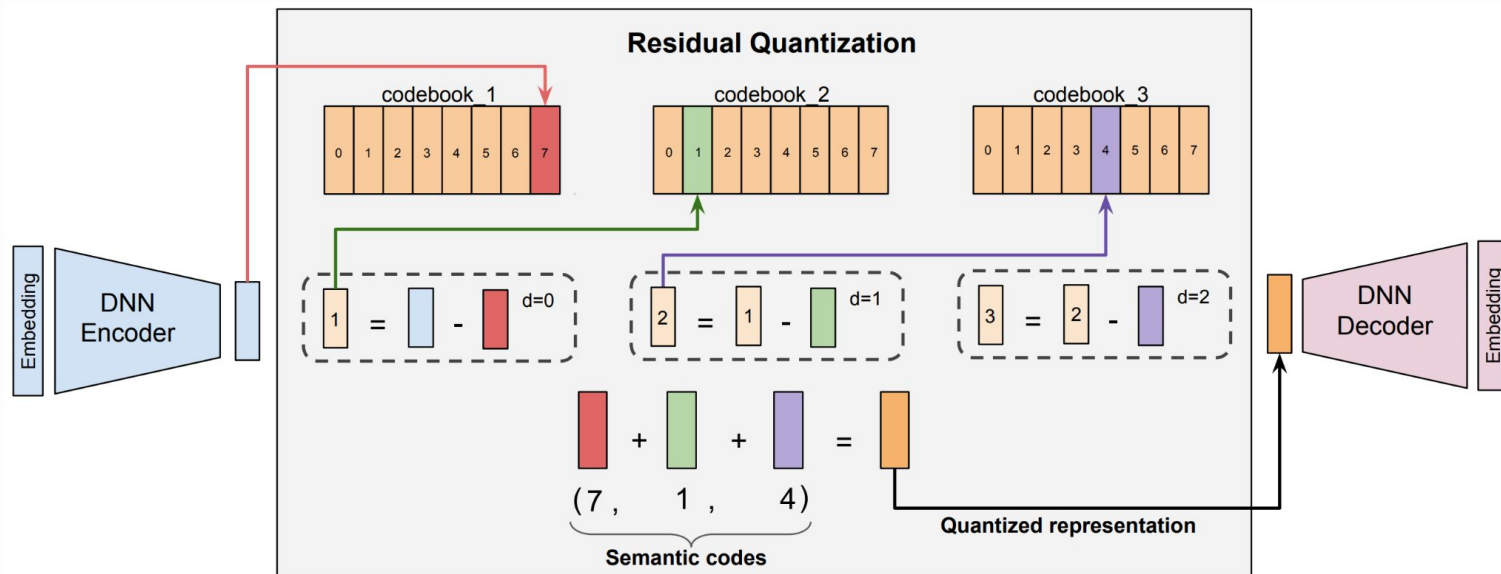
2. Content Encoder + Embedding (Text ➤ Vector)

Pre-trained (fixed) sentence embedding model
(**SentenceT5**)



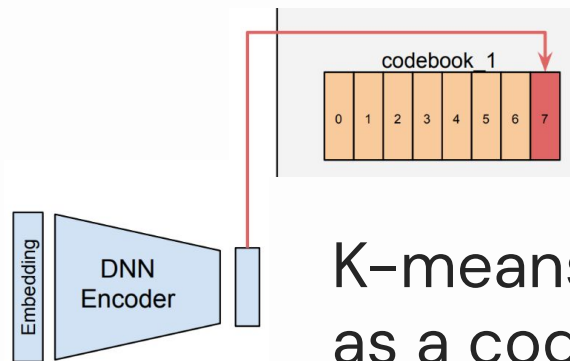
SemID Construction – First Example: TIGER

3. RQ-VAE Quantization (Vector $\rightarrow$ IDs)



SemID Construction – First Example: TIGER

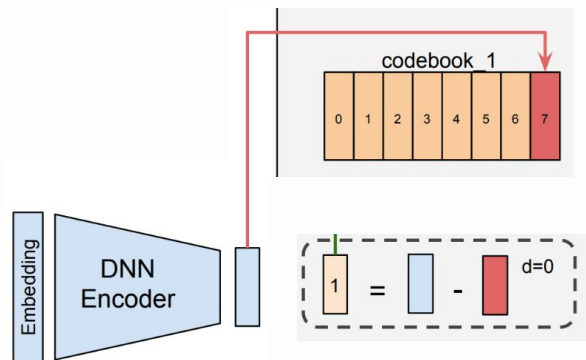
3. RQ-VAE Quantization (Vector ➤ IDs)



K-means: cluster center ID
as a code in the codebook

SemID Construction – First Example: TIGER

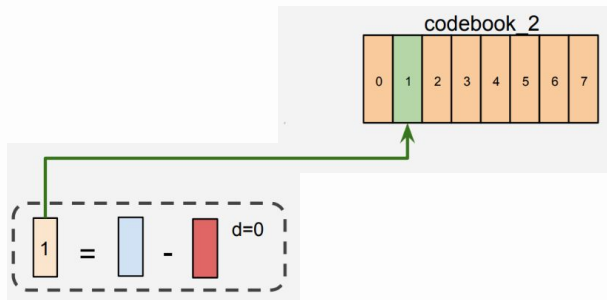
3. RQ-VAE Quantization (Vector $\rightarrow$ IDs)



Residual of “input vector” and
“clustering center vector”

SemID Construction – First Example: TIGER

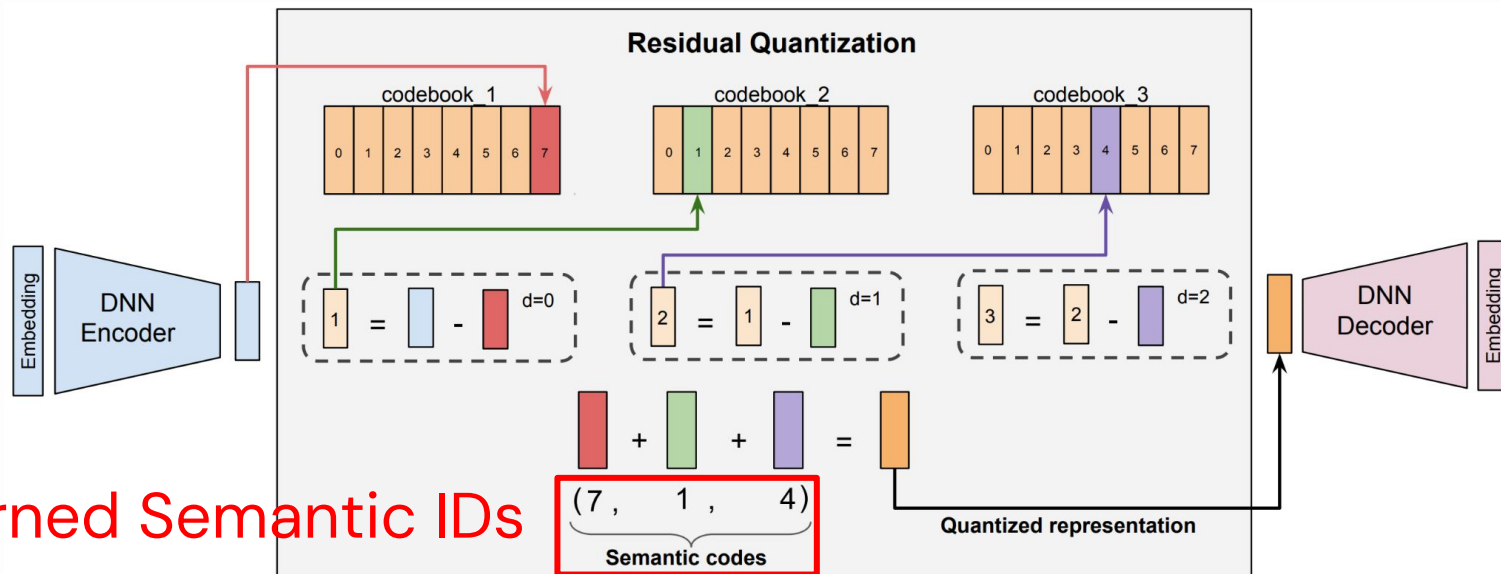
3. RQ-VAE Quantization (Vector $\rightarrow$ IDs)



Residual as next level's input

SemID Construction – First Example: TIGER

3. RQ-VAE Quantization (Vector > IDs)

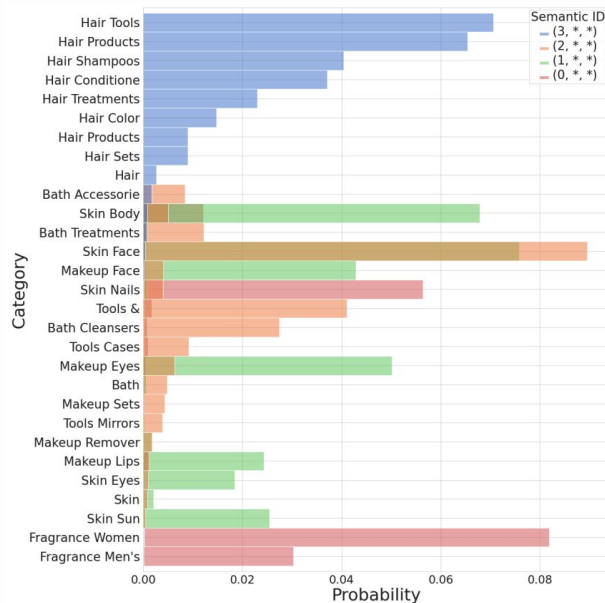


Learned Semantic IDs

SemID Construction – First Example: TIGER

Properties of RQ-VAE-based SemIDs

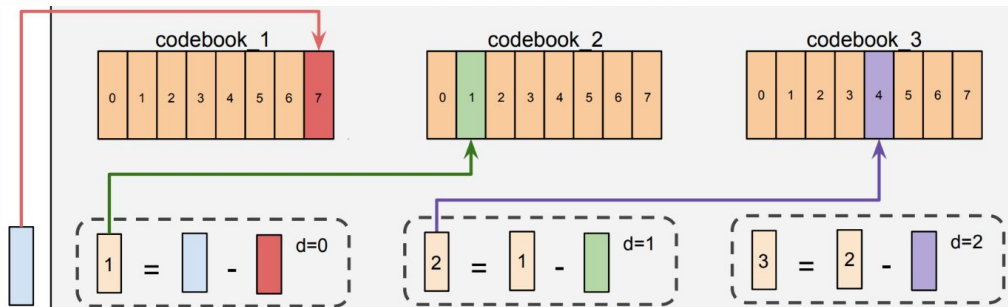
1. Semantic;



SemID Construction – First Example: TIGER

Properties of RQ-VAE-based SemIDs

1. Semantic;
2. Ordered / sequential dependent;



SemID Construction – First Example: TIGER

Collisions



(12, 24, 52)



(12, 24, 52)

SemID Construction – First Example: TIGER

Collisions



(12, 24, 52, 0)



(12, 24, 52, 1)

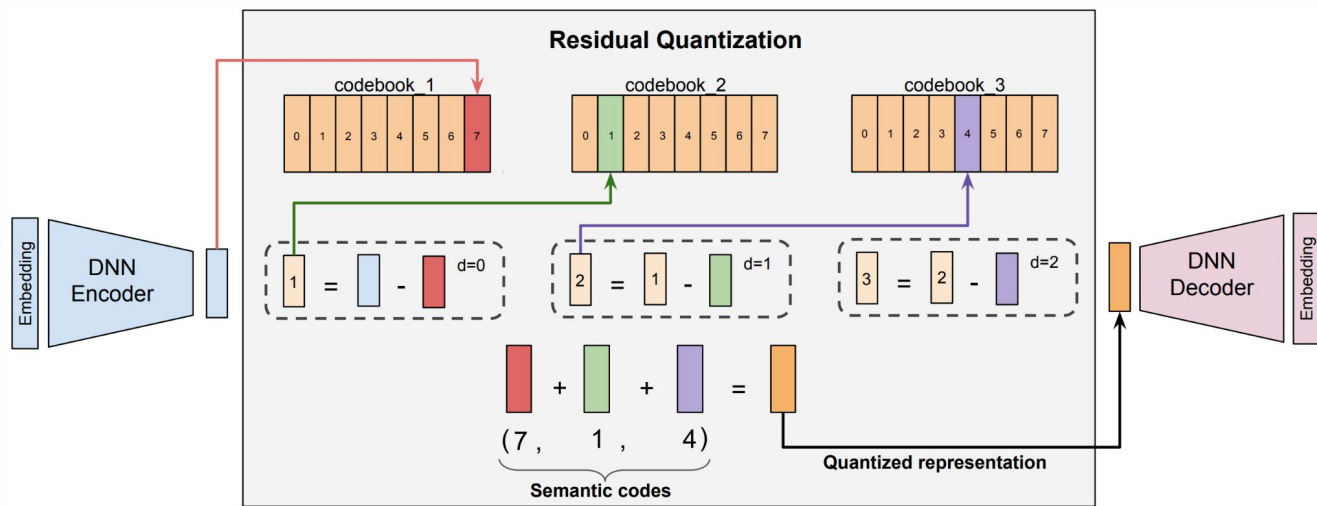
One extra token
to avoid conflicts

Part 1: Semantic ID Construction

- (i) First example: TIGER and RQ-VAE-based SemIDs;
- (ii) **Techniques** to construct SemIDs;

Techniques to Construct SemIDs

Residual Quantization: RQ-VAE



Techniques to Construct SemIDs

Residual Quantization: RQ-VAE

Issues:

- Enc-Dec Training Unstable
- Unbalanced IDs

Techniques to Construct SemIDs

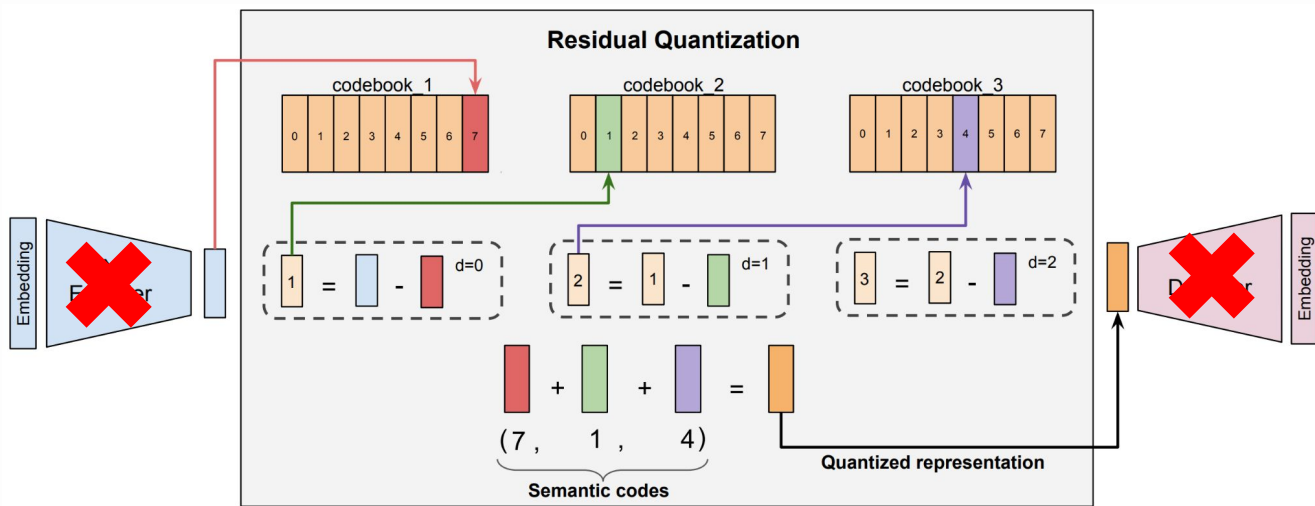
Residual Quantization: RQ-VAE

Issues:

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Techniques to Construct SemIDs

Variants of Residual Quantization: RQ



Techniques to Construct SemIDs

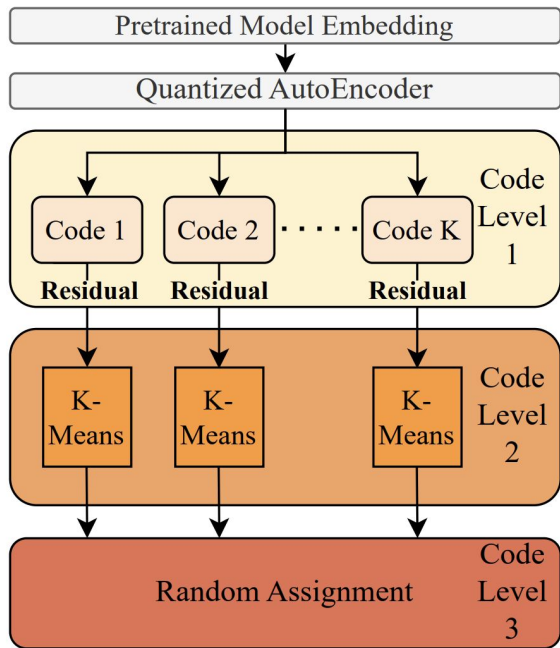
Residual Quantization: RQ-VAE

Issues:

- Enc-Dec Training Unstable
- Unbalanced IDs

Techniques to Construct SemIDs

Variants of Residual Quantization: VQ-VAE + K-Means



MBGen [CIKM'24]:

Layer 1: VQ-VAE

Layer 2: K-Means on residuals

Layer 3: Random hash

Techniques to Construct SemIDs

Variants of Residual Quantization: RQ + K-Means

Algorithm 1: Balanced K-means Clustering

Input: Item set $\mathcal{V}$, number of clusters K

```
1 Compute  $w \leftarrow |\mathcal{V}|/K$ 
2 Initialize centroids  $C_l = \{c_1^l, \dots, c_K^l\}$  with random selection;
3 repeat
4   Initialize unassigned set  $\mathcal{U} \leftarrow \mathcal{V}$ 
5   for each cluster  $k \in \{1, \dots, K\}$  do
6     Sort  $\mathcal{U}$  by ascending distance from centroid  $c_k^l$ ;
7     Assign  $\mathcal{V}_k \leftarrow \mathcal{U}[0 : w - 1]$ ;
8     Update centroid  $c_k^l \leftarrow \frac{1}{w} \sum_{r^l \in \mathcal{V}_k} r^l$ ;
9     Remove assigned items  $\mathcal{U} \leftarrow \mathcal{U} \setminus \mathcal{V}_k$ ;
10  end
11 until Assignment convergence;
Output: Optimized codebook  $C_l = \{c_1^l, \dots, c_K^l\}$ 
```

OneRec:

Limit the max #items
per cluster

Techniques to Construct SemIDs

Variants of Residual Quantization

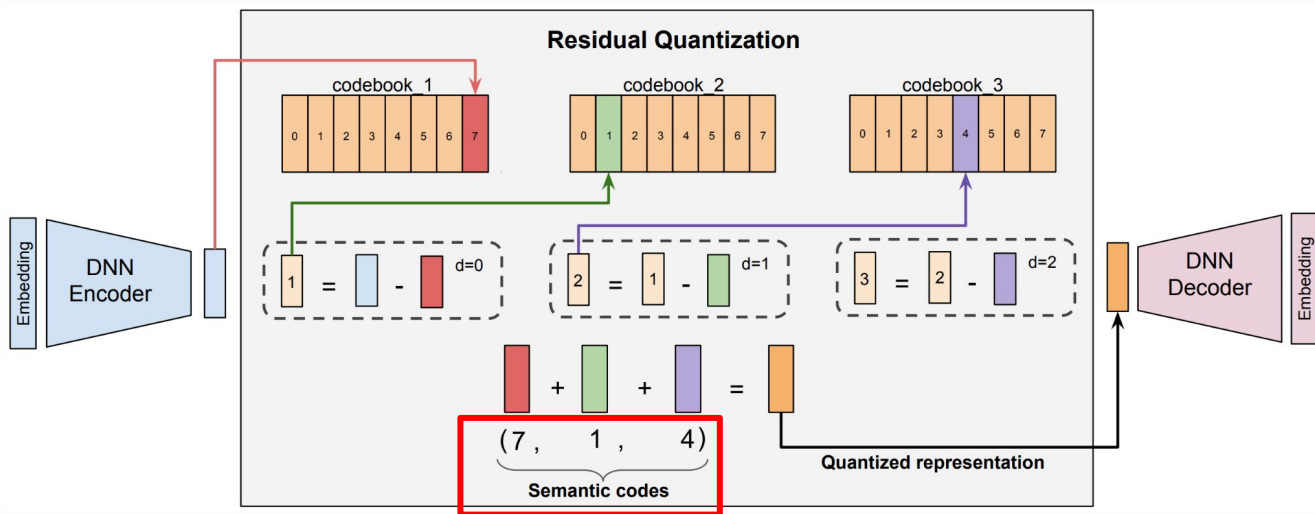
Table 1: Performance of GR models with by SIDs generated by different tokenization algorithms.

Methods	Recommendation Performance (Recall@5/Recall@10/NDCG@5/NDCG@10)											
	Beauty				Toys				Sports			
RK-Means	0.0422	0.0639	0.0277	0.0347	0.0376	0.0577	0.0243	0.0308	0.0236	0.0353	0.0153	0.0191
R-VQ	0.0422	0.0638	0.0282	0.0351	0.0327	0.0493	0.0209	0.0262	0.0234	0.0352	0.0151	0.0189
RQ-VAE	0.0404	0.0593	0.0268	0.0329	0.0342	0.0514	0.0224	0.0280	0.0205	0.0312	0.0132	0.0166

<https://github.com/snap-research/GRID>

Techniques to Construct SemIDs

Are the **orders** among tokens necessary?



Techniques to Construct SemIDs

Are the **orders** among tokens necessary?

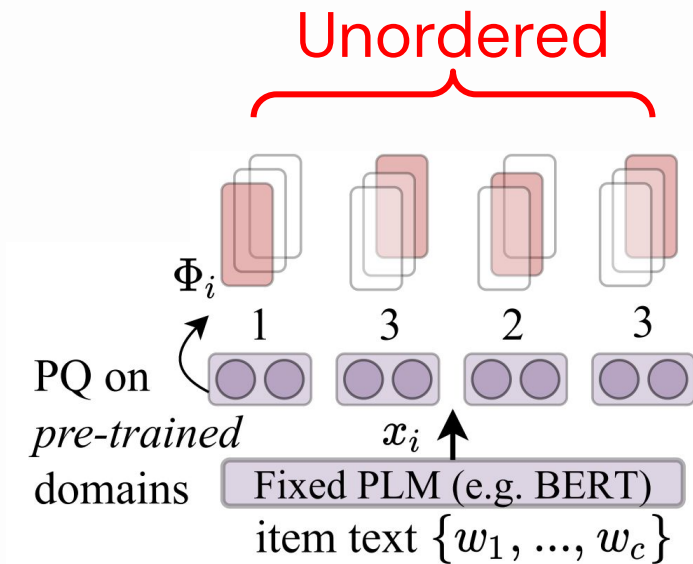
Orders

<-> autoregressive generation

<-> SemIDs have to be **short**

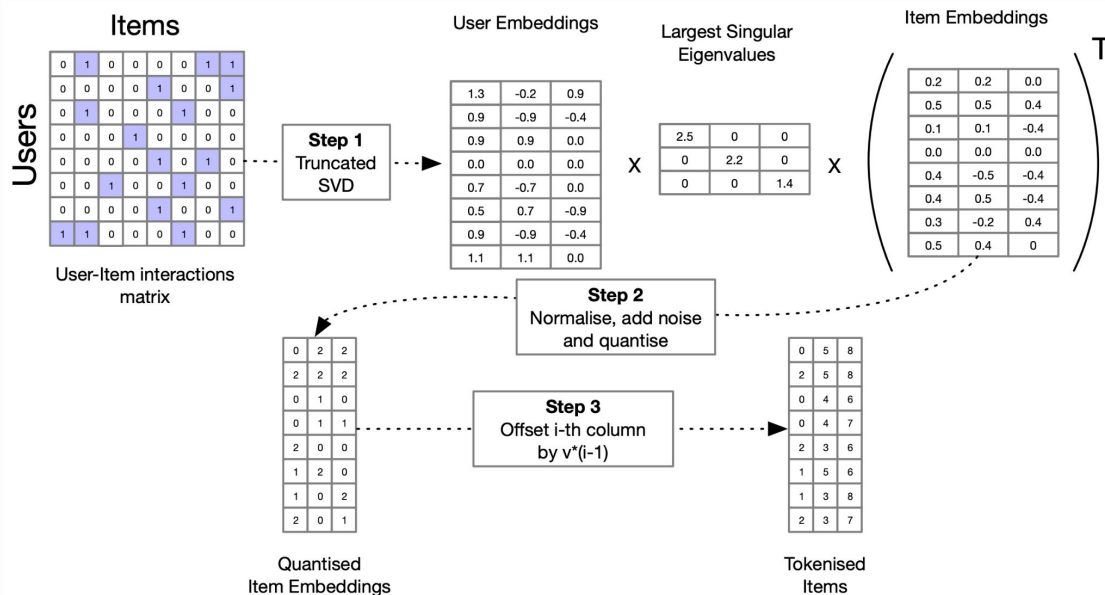
Techniques to Construct SemIDs

Product Quantization



Techniques to Construct SemIDs

Product Quantization



Early exploration on PQ-based SIDs, but performance is not ideal

Autoregressive generation needs orders

Techniques to Construct SemIDs

Product Quantization: RPG [KDD'25]

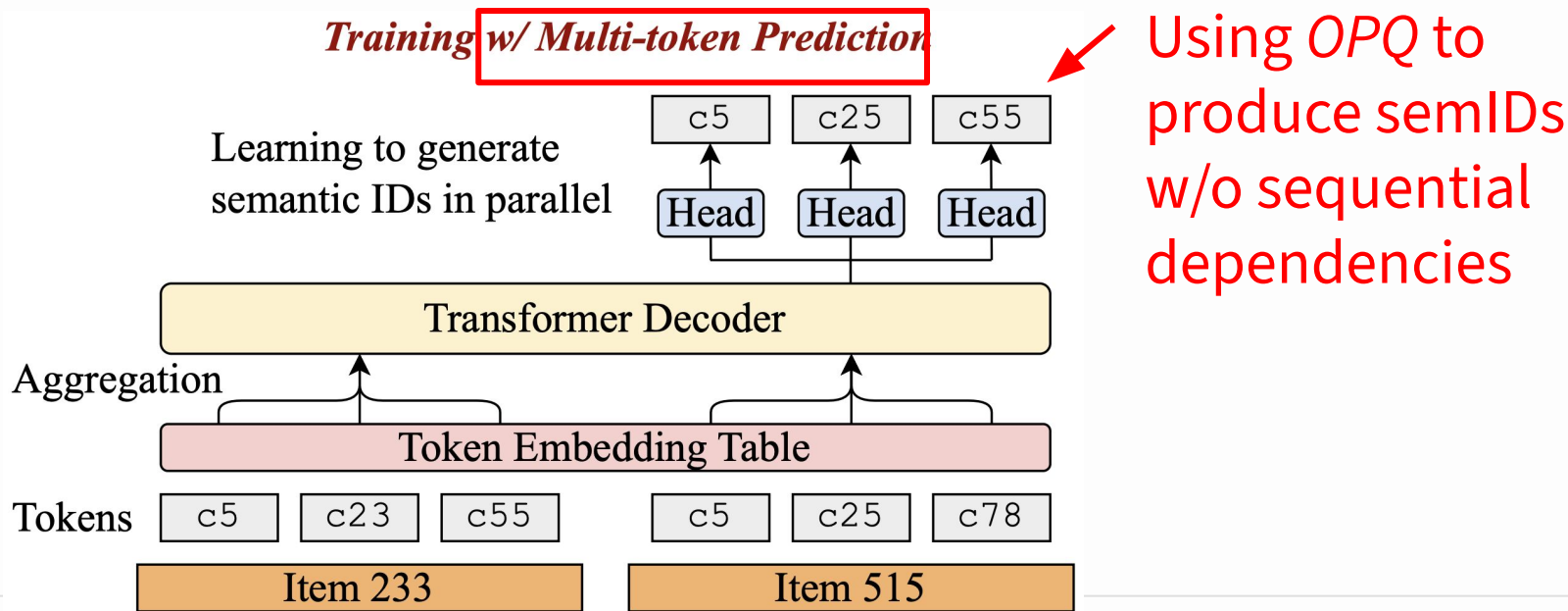
Long semantic IDs + parallel generation

Original (#digit=4): t34, t392, t600, t891

RPG (#digit=64): t34, t392, t600, t891, t1221, t1495, t1556, t1924, t2296, t2511, t2715, t3060, t3255, t3439, t3655, t3984, t4167, t4400, t4736, t4939, t5278, t5426, t5669, t6057, t6385, t6451, t6837, t7134, t7329, t7528, t7924, t8162, t8325, t8479, t8711, t9007, t9420, t9472, t9980, t10154, t10364, t10662, t10784, t11105, t11377, t11642, t11848, t12261, t12334, t12585, t12963, t13306, t13367, t13722, t13973, t14143, t14506, t14696, t14995, t15331, t15406, t15813, t16034, t16251

Techniques to Construct SemIDs

Product Quantization: RPG [KDD'25]

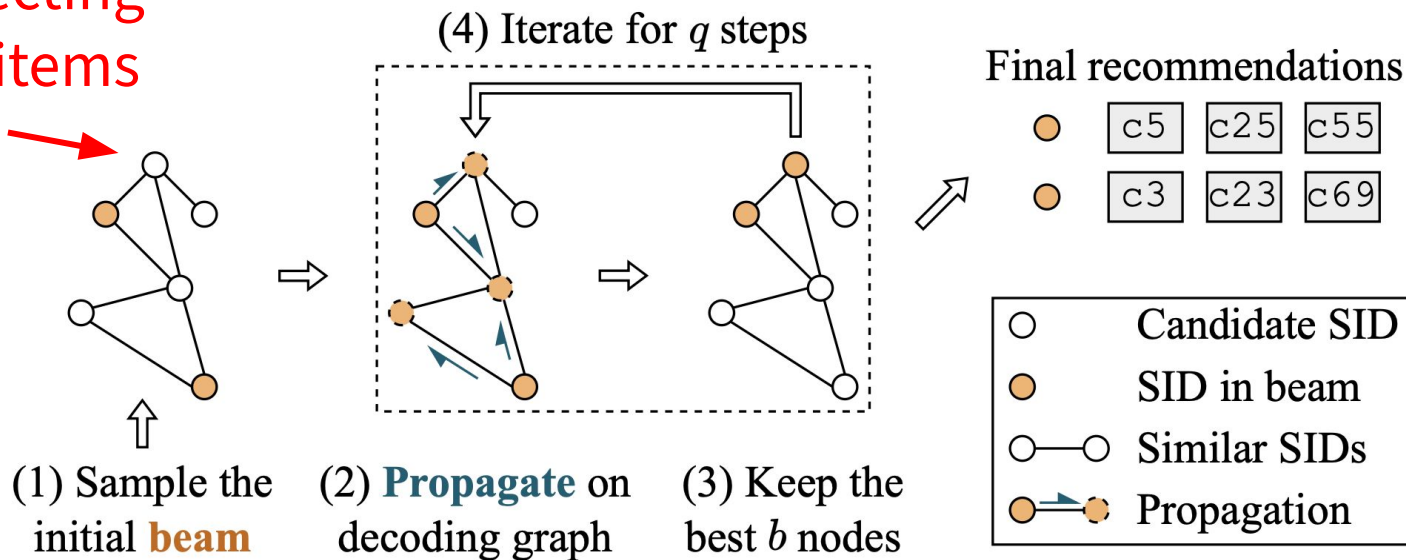


Techniques to Construct SemIDs

Product Quantization: RPG [KDD'25]

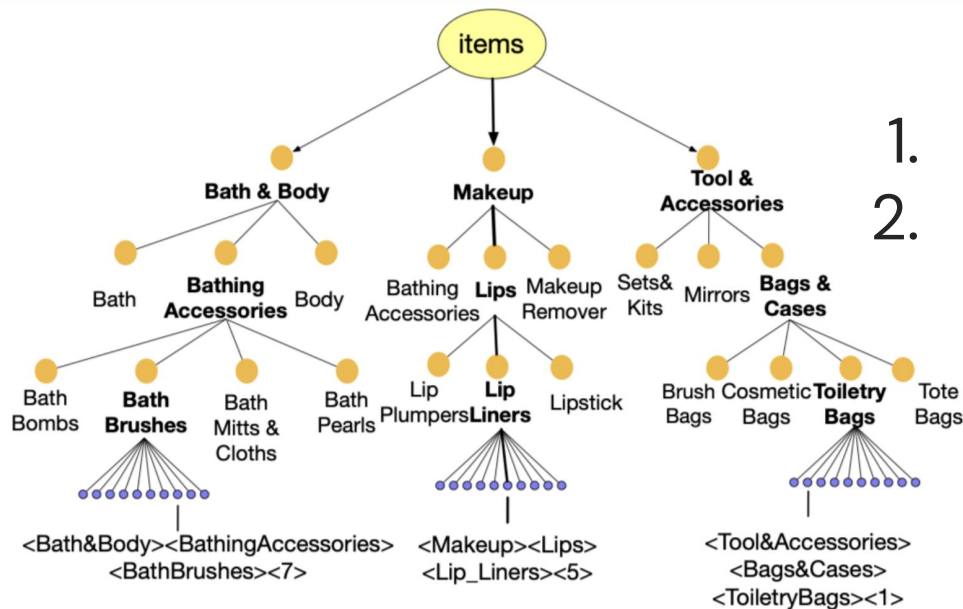
Graph: connecting similar SIDs/items (offline)

Inference w/ Graph-constrained Decoding beam size $b = 2$



Techniques to Construct SemIDs

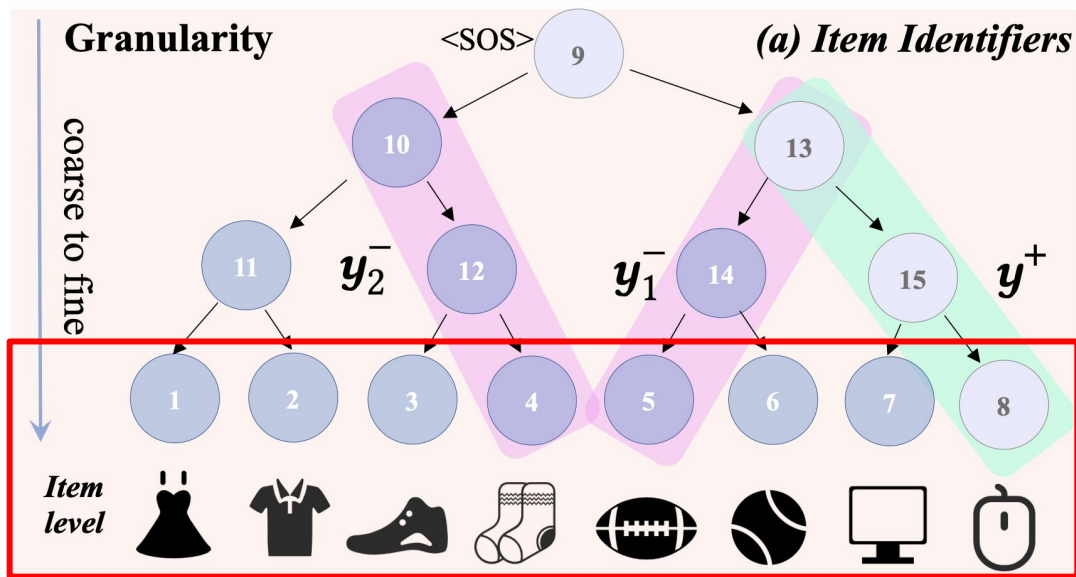
Hierarchical Clustering (**Heuristics**-based)



1. Ordered;
2. **Variable-length** SemIDs;

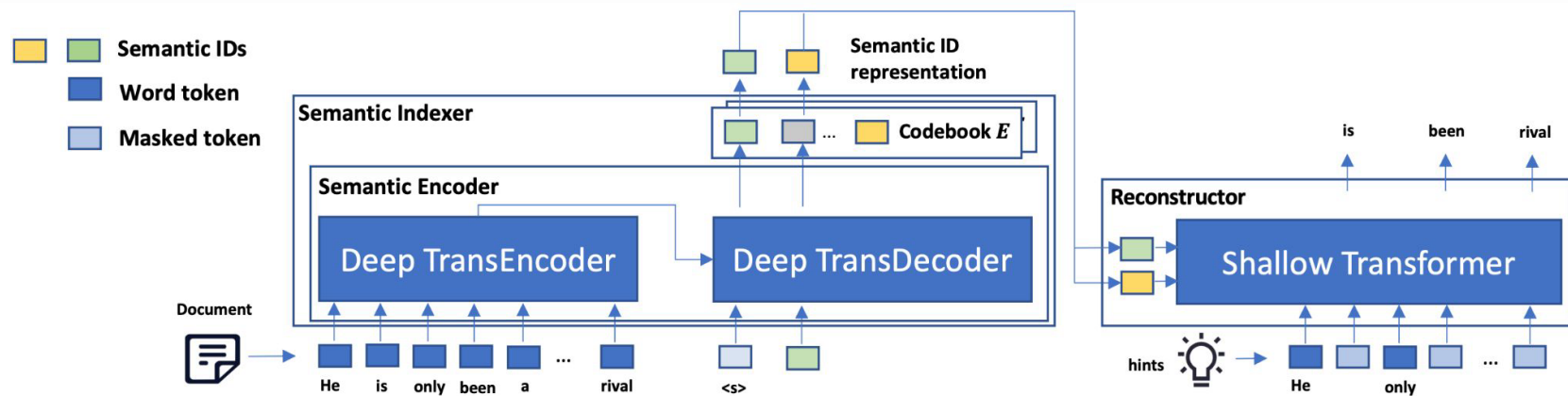
Techniques to Construct SemIDs

Hierarchical Clustering (**Latent**-based)



Techniques to Construct SemIDs

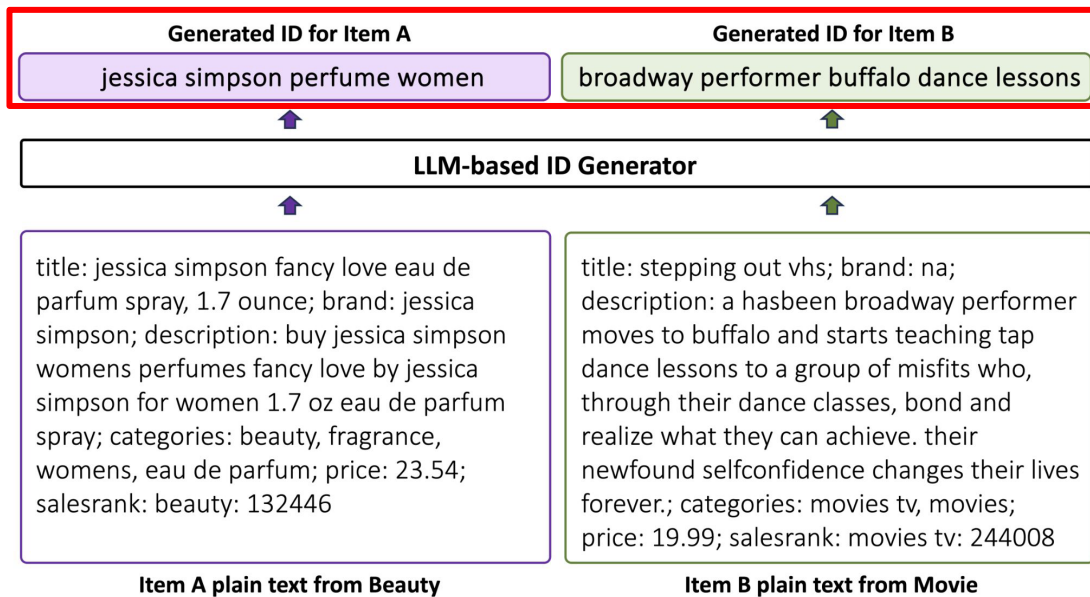
Language Model-based ID Generator



Natural language as inputs;
SemIDs as outputs

Techniques to Construct SemIDs

Language Model-based ID Generator



Words as SemIDs
(like tagging)

Summary of Techniques to Construct SemIDs

- Residual Quantization (**ordered**)
- Product Quantization (**unordered**)
- Hierarchical Clustering
- LM-based ID Generator

Part 1: Semantic ID Construction

- (i) First example: TIGER and RQ-VAE-based SemIDs;
- (ii) Techniques to construct SemIDs;
- (iii) **Inputs** for SemID construction;

Inputs for SemID Construction

Input: all data associated with the item



7 VIDEOS



Roll over image to zoom in



The Legend of Zelda: Tears of the Kingdom - Nintendo Switch (US Version)

Brand: [Nintendo](#)

Platform : Nintendo Switch | Rated: [Rating Pending](#) ▾

4.9 ★★★★★ ▾ 22,782 ratings

Amazon's Choice

3K+ bought in past month

-21% **\$55⁰⁰**

List Price: ~~\$69.99~~ ⓘ

Or **\$9.48** /mo (6 mo). [Select from 2 plans](#)

[FREE Returns](#) ▾

Inputs for SemID Construction

Input: **all data** associated with the item

What exactly does “all data” mean? 🙋

Inputs for SemID Construction

Text or Multimodal Features



ItemID	Title	Description
B097B2YWFX.	The Legend of Zelda: Tears of the Kingdom - Nintendo Switch (US Version).	An epic adventure across the land ... threaten the kingdom?
Video Games › Nintendo Switch › Games.		Nintendo.
Categories		Brand

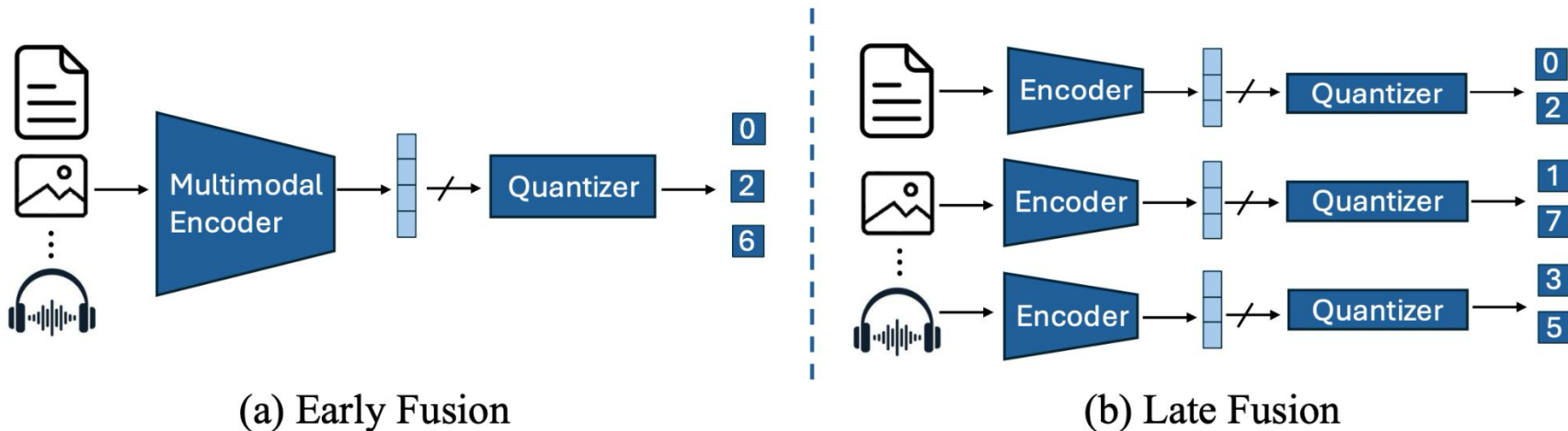
Text



Multimodal

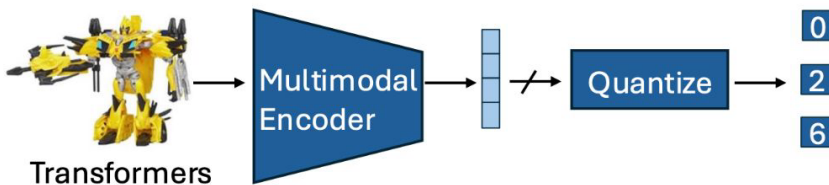
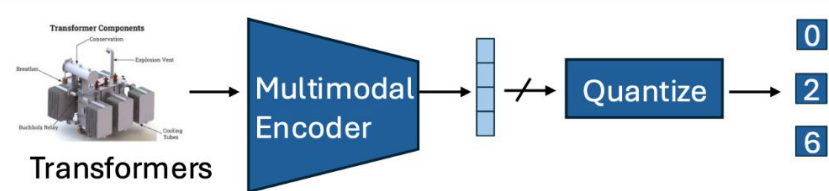
Inputs for SemID Construction

Text or Multimodal Features

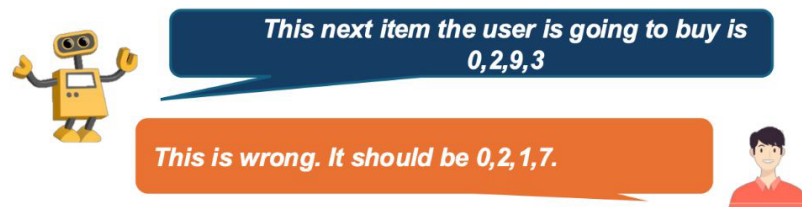
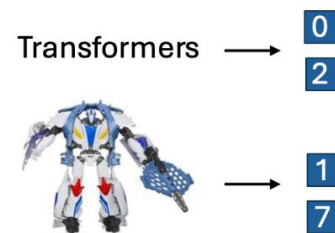


Inputs for SemID Construction

Text or Multimodal Features



(a) Early Fusion: Modality Sensitivity

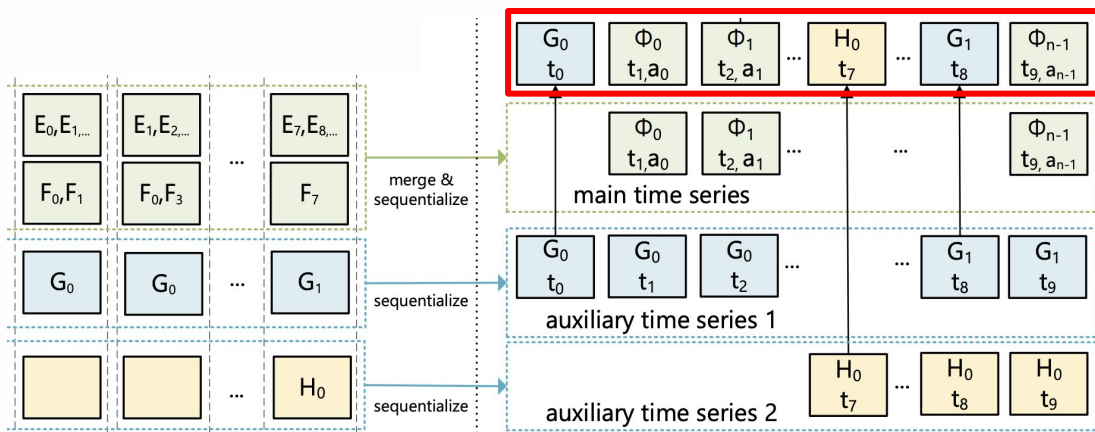


(b) Late Fusion: Modality Correspondence

Inputs for SemID Construction

Categorical Features

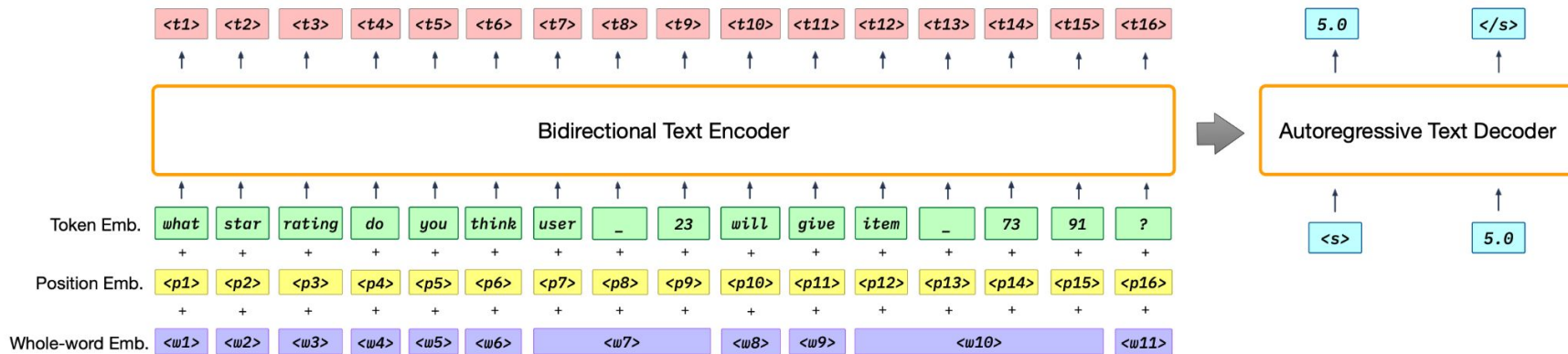
Categorical Features ➤ **IDs**
Merge & Sequentialize



Inputs for SemID Construction

No Features

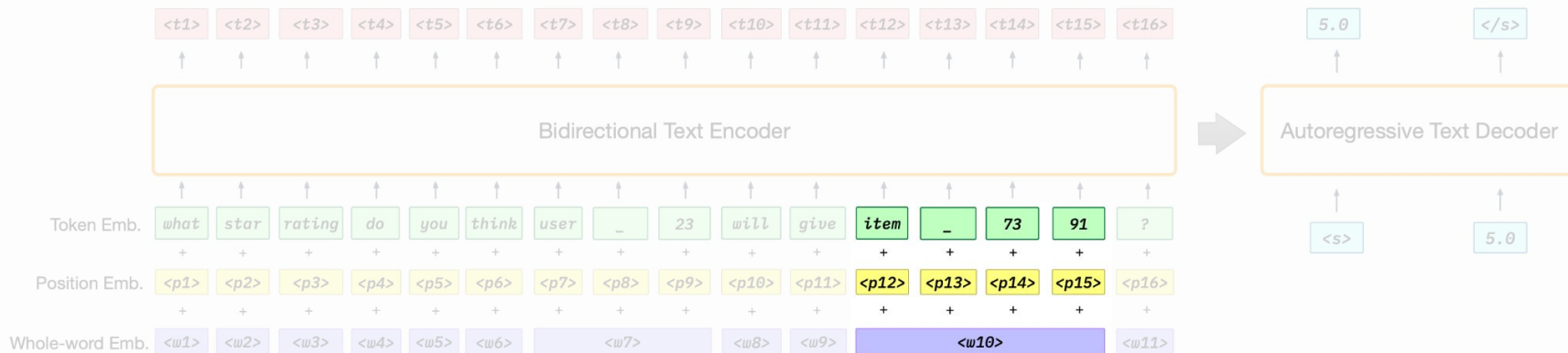
Item ID ➤ IDs
Text Tokenizer



Inputs for SemID Construction

No Features

Item ID ➤ **IDs**
Text Tokenizer

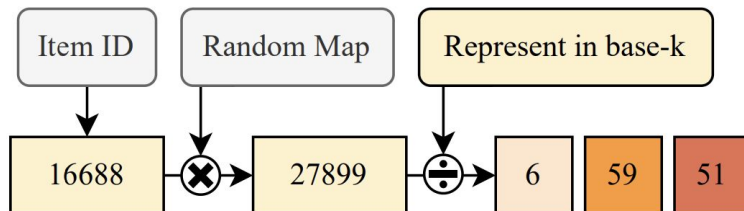


Inputs for SemID Construction

No Features

Random IDs

Balanced Chunked ID



Inputs for SemID Construction

Input: **all data** associated with the item

(1) Item Metadata

Text / Multimodal / Categorical / No Features

Inputs for SemID Construction

Input: **all data** associated with the item

(1) Item Metadata

Text / Multimodal / Categorical / No Features

(2) Item Metadata + **Behaviors**

Inputs for SemID Construction

Input: **all data** associated with the item

(1) Item Metadata

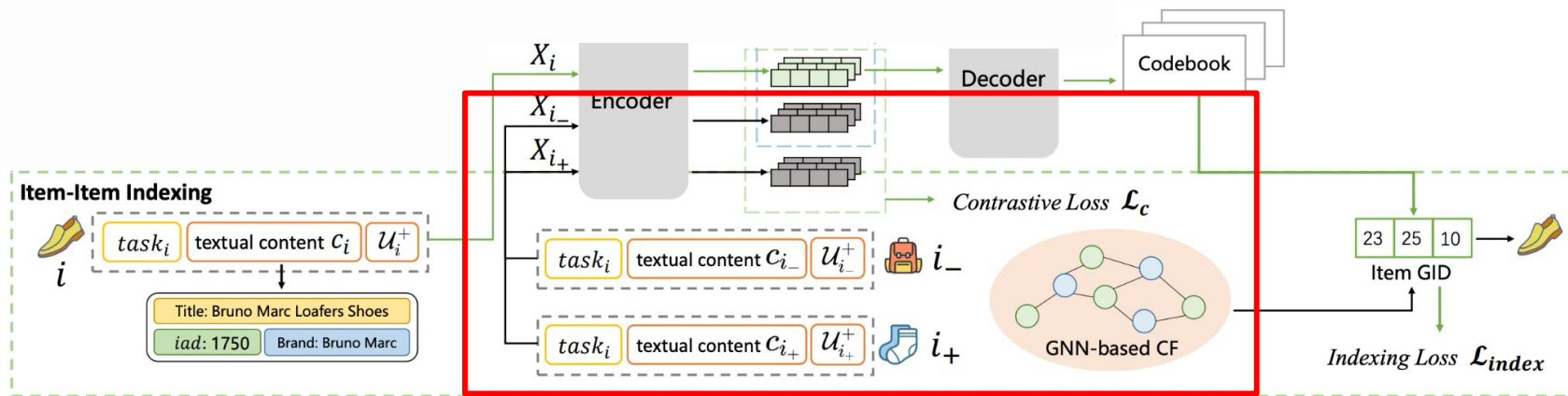
Text / Multimodal / Categorical / No Features

(2) Item Metadata + **Behaviors**

But how?

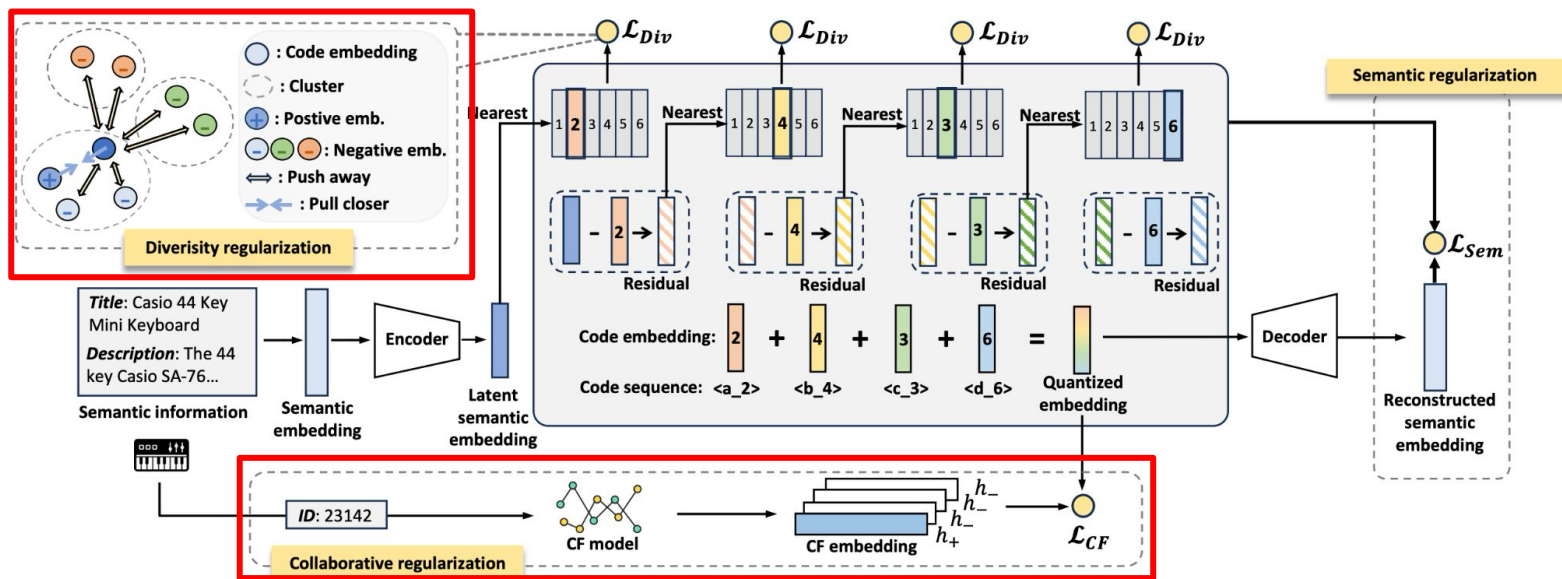
Inputs for SemID Construction

Residual Quantization + Item-level Regularization



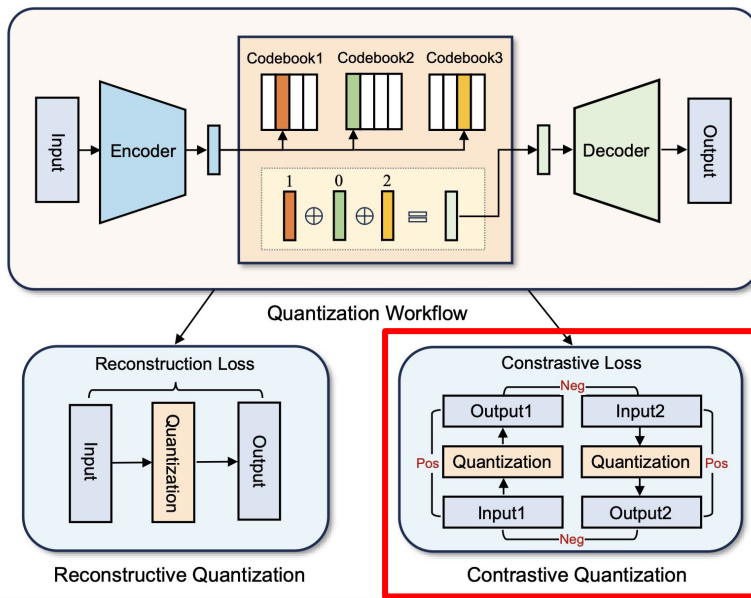
Inputs for SemID Construction

Residual Quantization + Item-level Regularization



Inputs for SemID Construction

Residual Quantization + **Item-level Regularization**



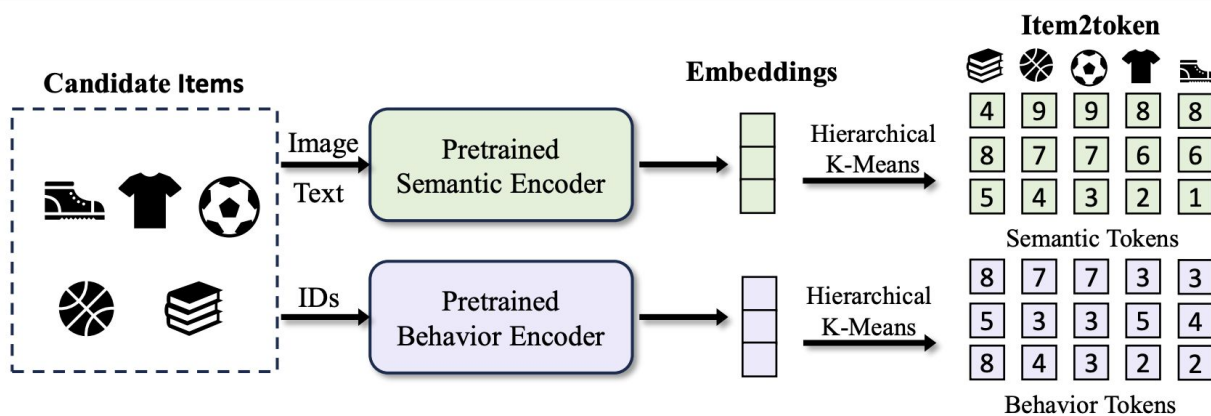
Residual Quantization + Recommendation Loss



Inputs for SemID Construction

Item Metadata + Behaviors

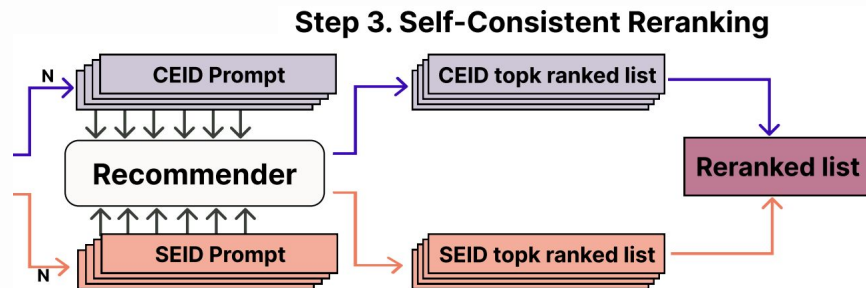
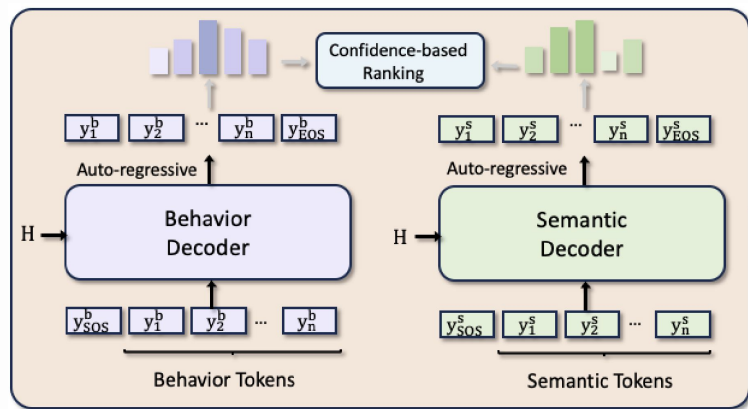
Fused Semantic IDs



Inputs for SemID Construction

Item Metadata + Behaviors

Fused Semantic IDs + Two-stream Generation

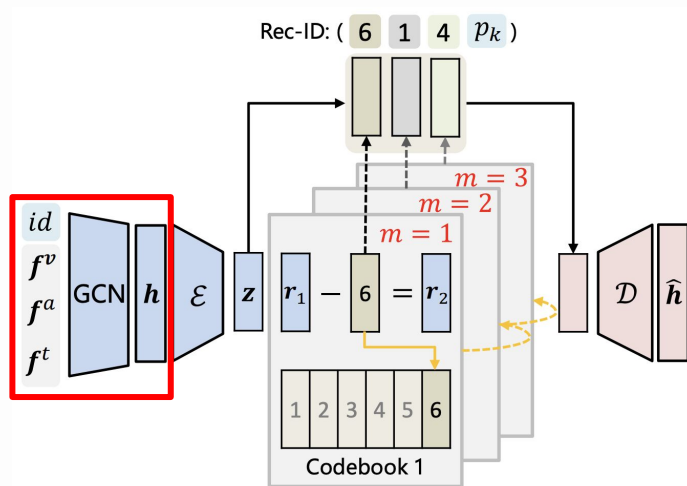


Inputs for SemID Construction

Item Metadata + Behaviors

Fused Representations

User-Item Graph +
Semantic Features

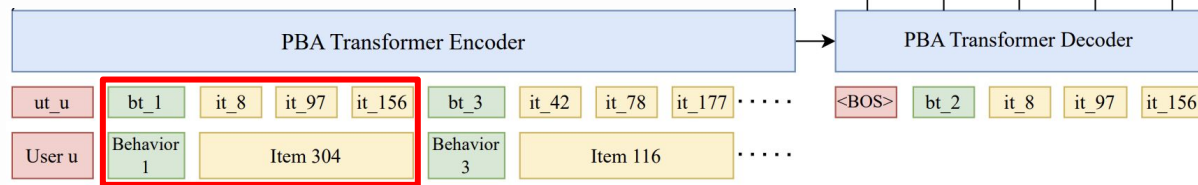


Inputs for SemID Construction

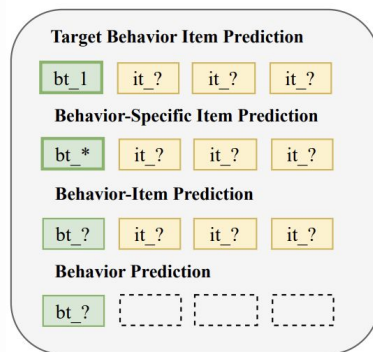
Item Metadata + Behaviors

Multi-Behavior Recommendation

Semantic IDs fused
with **behavior types**



Unified Multi-Task Framework

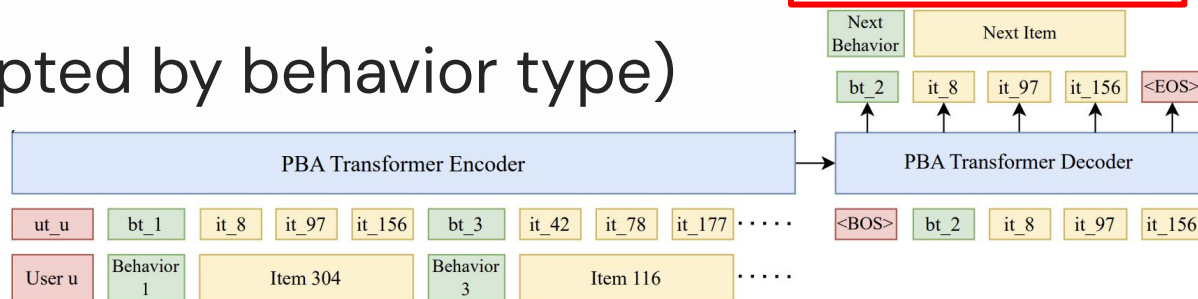


Inputs for SemID Construction

Item Metadata + Behaviors

Multi-Behavior Recommendation

Next Token Prediction as
natural **multi-task learning**
(prompted by behavior type)



Inputs for SemID Construction

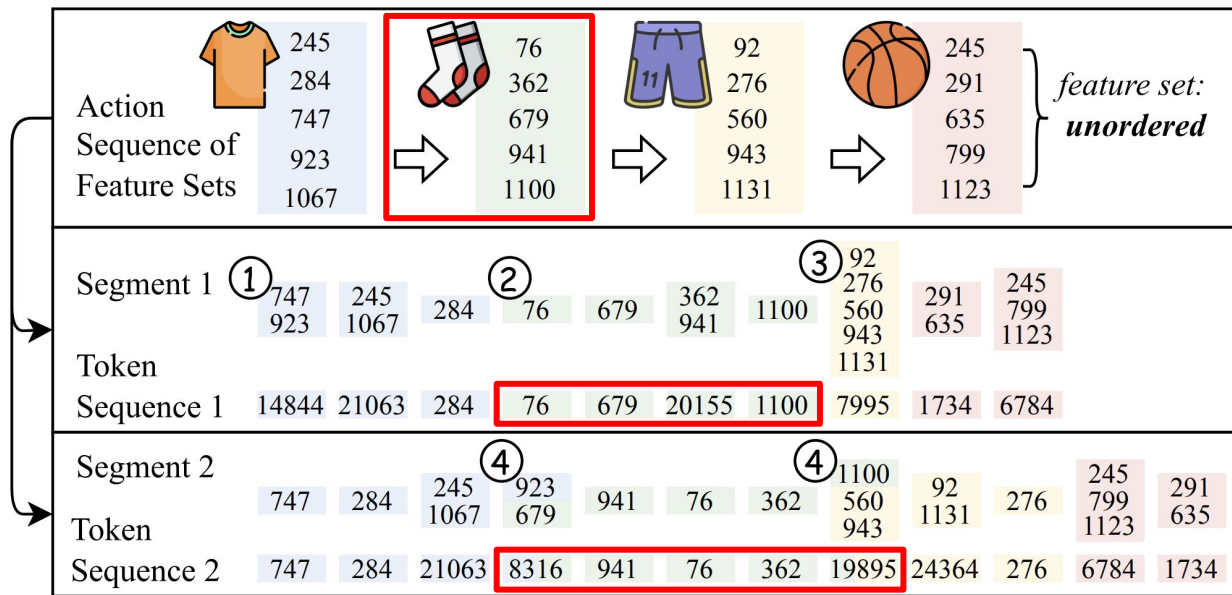
Context-independent

Action Tokenization	Example	Contextual	Unordered
Product Quantization	VQ-Rec (Hou et al., 2023)	✗	✓
Hierarchical Clustering	P5-CID (Hua et al., 2023)	✗	✗
Residual Quantization	TIGER (Rajput et al., 2023)	✗	✗
Text Tokenization	LMIndexer (Jin et al., 2024)	✗	✗
Raw Features	HSTU (Zhai et al., 2024)	✗	✗
SentencePiece	SPM-SID (Singh et al., 2024)	✗	✗

Same item $\Rightarrow$ **fixed semIDs** in all sequences

Inputs for SemID Construction

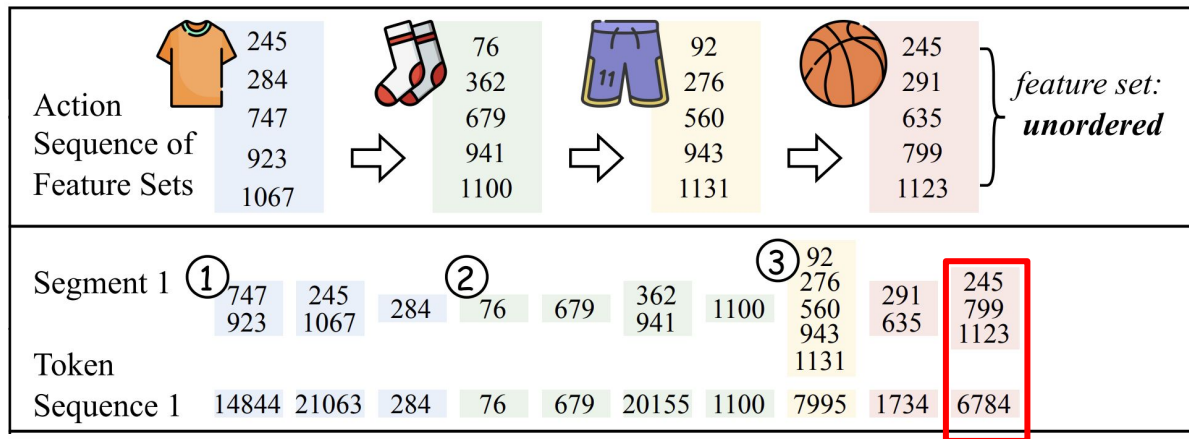
Context-independent $\Rightarrow$ **Context-aware**



Same item $\Rightarrow$
different semIDs
based on context

Inputs for SemID Construction

Context-independent $\Rightarrow$ **Context-aware**



Core Idea:

Merge frequently
co-occurring
features
as new tokens

(**ActionPiece**: “WordPiece” tokenization for generative rec)

Inputs for SemID Construction

Context-independent $\Rightarrow$ **Context-aware**

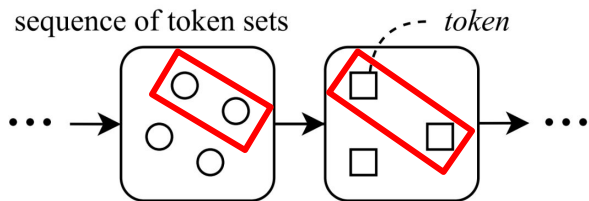
Algorithm 1 ActionPiece Vocabulary Construction

input Sequence corpus $\mathcal{S}'$, initial tokens $\mathcal{V}_0$, target size Q

output Merge rules $\mathcal{R}$, constructed vocabulary $\mathcal{V}$

- 1: Initialize vocabulary $\mathcal{V} \leftarrow \mathcal{V}_0$ # each initial token corresponds to one unique item feature
- 2: $\mathcal{R} \leftarrow \emptyset$
- 3: **while** $|\mathcal{V}| < Q$ **do**
- 4: **# Count:** accumulate weighted token co-occurrences
- 5: $\text{count}(\cdot, \cdot) \leftarrow \text{Count}(\mathcal{S}', \mathcal{V})$ # Algorithm 2
- 6: **# Update:** Merge a frequent token pair into a new token
- 7: Select $(c_u, c_v) \leftarrow \arg \max_{(c_i, c_j)} \text{count}(c_i, c_j)$
- 8: $\mathcal{S}' \leftarrow \text{Update}(\mathcal{S}', \{(c_u, c_v) \rightarrow c_{\text{new}}\})$ # Algorithm 3
- 9: $\mathcal{R} \leftarrow \mathcal{R} \cup \{(c_u, c_v) \rightarrow c_{\text{new}}\}$ # new merge rule
- 10: $\mathcal{V} \leftarrow \mathcal{V} \cup \{c_{\text{new}}\}$ # add new token to the vocabulary
- 11: **end while**

return $\mathcal{R}, \mathcal{V}$



$$P(\bigcirc, \bigcirc) = \frac{|\bigcirc - \bigcirc|}{|\langle \bigcirc, \bigcirc \rangle|} = \frac{4 - 1}{\binom{4}{2}}$$

$$P(\square, \square) = \frac{|\square - \square|}{|\langle \square, \square \rangle|} = \frac{3 - 1}{\binom{3}{2}}$$

Features
co-occurring
within
items

Inputs for SemID Construction

Context-independent $\Rightarrow$ **Context-aware**

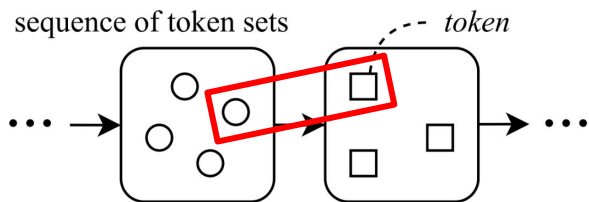
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- 3: **while** $|\mathcal{V}| < Q$ **do**
- 4: **# Count:** accumulate weighted token co-occurrences
- 5: $\text{count}(\cdot, \cdot) \leftarrow \text{Count}(\mathcal{S}', \mathcal{V})$ # Algorithm 2
- 6: **# Update:** Merge a frequent token pair into a new token
- 7: Select $(c_u, c_v) \leftarrow \arg \max_{(c_i, c_j)} \text{count}(c_i, c_j)$
- 8: $\mathcal{S}' \leftarrow \text{Update}(\mathcal{S}', \{(c_u, c_v) \rightarrow c_{\text{new}}\})$ # Algorithm 3
- 9: $\mathcal{R} \leftarrow \mathcal{R} \cup \{(c_u, c_v) \rightarrow c_{\text{new}}\}$ # new merge rule
- 10: $\mathcal{V} \leftarrow \mathcal{V} \cup \{c_{\text{new}}\}$ # add new token to the vocabulary
- 11: **end while**

return $\mathcal{R}, \mathcal{V}$



$$P(\bigcirc, \bigcirc) = \frac{|\bigcirc - \bigcirc|}{|\langle \bigcirc, \bigcirc \rangle|} = \frac{4 - 1}{\binom{4}{2}}$$

$$P(\bigcirc, \square) = \frac{|\bigcirc - \square|}{|\bigcirc| \times |\square|} = \frac{1}{4 \times 3}$$

$$P(\square, \square) = \frac{|\square - \square|}{|\langle \square, \square \rangle|} = \frac{3 - 1}{\binom{3}{2}}$$

Features
co-occurring
within or
across items

Inputs for SemID Construction

Context-independent $\Rightarrow$ Context-aware

Algorithm 1 ActionPiece Vocabulary Construction

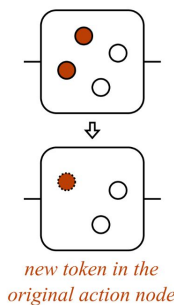
input Sequence corpus $\mathcal{S}'$, initial tokens $\mathcal{V}_0$, target size Q

output Merge rules $\mathcal{R}$, constructed vocabulary $\mathcal{V}$

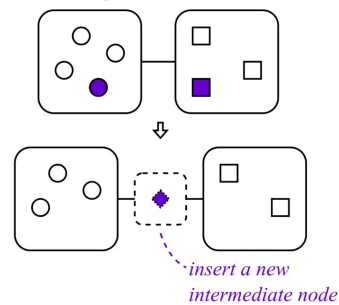
- 1: Initialize vocabulary $\mathcal{V} \leftarrow \mathcal{V}_0$ # each initial token corresponds to one unique item feature
- 2: $\mathcal{R} \leftarrow \emptyset$
- 3: **while** $|\mathcal{V}| < Q$ **do**
- 4: # **Count**: accumulate weighted token co-occurrences
- 5: $\text{count}(\cdot, \cdot) \leftarrow \text{Count}(\mathcal{S}', \mathcal{V})$ # Algorithm 2
- 6: # **Update**: Merge a frequent token pair into a new token
- 7: Select $(c_u, c_v) \leftarrow \arg \max_{(c_i, c_j)} \text{count}(c_i, c_j)$
- 8: $\mathcal{S}' \leftarrow \text{Update}(\mathcal{S}', \{(c_u, c_v) \rightarrow c_{\text{new}}\})$ # Algorithm 3
- 9: $\mathcal{R} \leftarrow \mathcal{R} \cup \{(c_u, c_v) \rightarrow c_{\text{new}}\}$ # new merge rule
- 10: $\mathcal{V} \leftarrow \mathcal{V} \cup \{c_{\text{new}}\}$ # add new token to the vocabulary
- 11: **end while**

return $\mathcal{R}, \mathcal{V}$

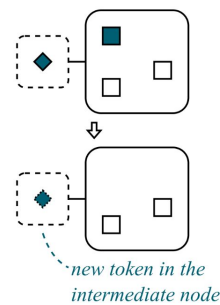
Merge tokens in one action node



Merge tokens in two adjacent action nodes

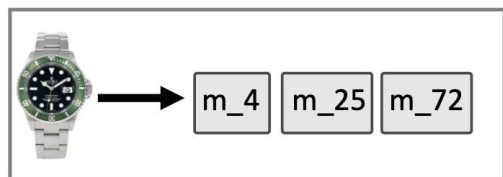


Merge tokens in action & intermediate nodes

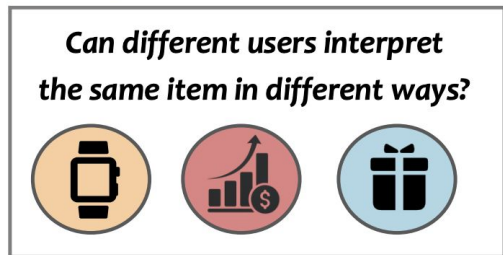


Inputs for SemID Construction

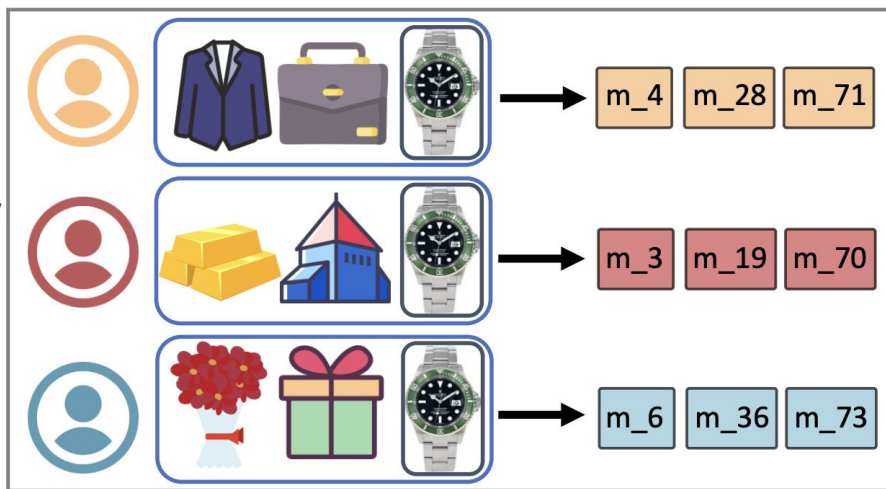
Context-independent $\Rightarrow$ Context-aware $\Rightarrow$
Personalized



(a) Non-personalized action tokenizer



(c) Our motivation



(b) Personalized context-aware action tokenizer (ours)

Inputs for SemID Construction

Input: **all data** associated with the item

(1) Item Metadata

Text / Multimodal / Categorical / No Features

(2) Item Metadata + **Behaviors**

Regularization / Fusion

Context-independent $\Rightarrow$ Context-aware

Part 1 Summary – SemID Construction

(1) First Example: TIGER

(2) Construction Techniques

(3) Inputs

Part 1 Summary – SemID Construction

(1) First Example: TIGER

(2) Construction Techniques

RQ, PQ, Clustering, LM-based generator

(3) Inputs

Part 1 Summary – SemID Construction

(1) First Example: TIGER

(2) Construction Techniques

RQ, PQ, Clustering, LM-based generator

(3) Inputs

Item Metadata (Text, Multimodal)

+ Behaviors (Regularization, Fusion, Context)

Part 2: SemID-based Generative Recommendation Model Architecture

SemID-based Recommender Architecture

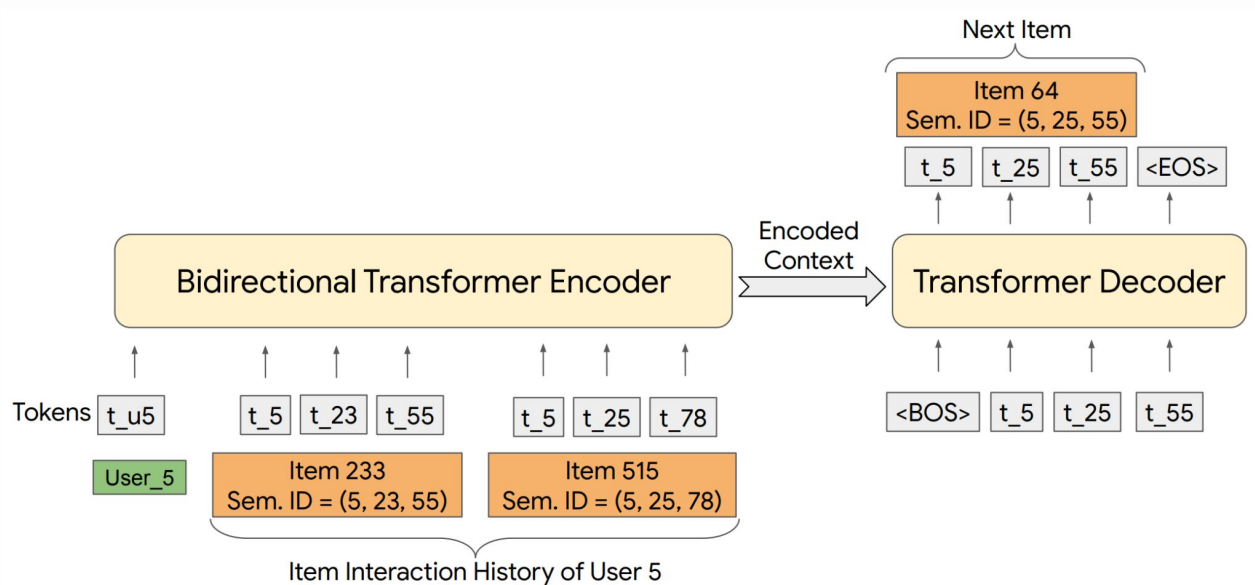
Recommendation as a **seq**-to-**seq** generation problem

Input: user interacted items $\{c_{11'}, c_{12'}, c_{13'}, c_{14'}, c_{21'}, c_{22'}, \dots\}$

Output: next item $\{c_{t1'}, c_{t2'}, c_{t3'}, c_{t4'}\}$

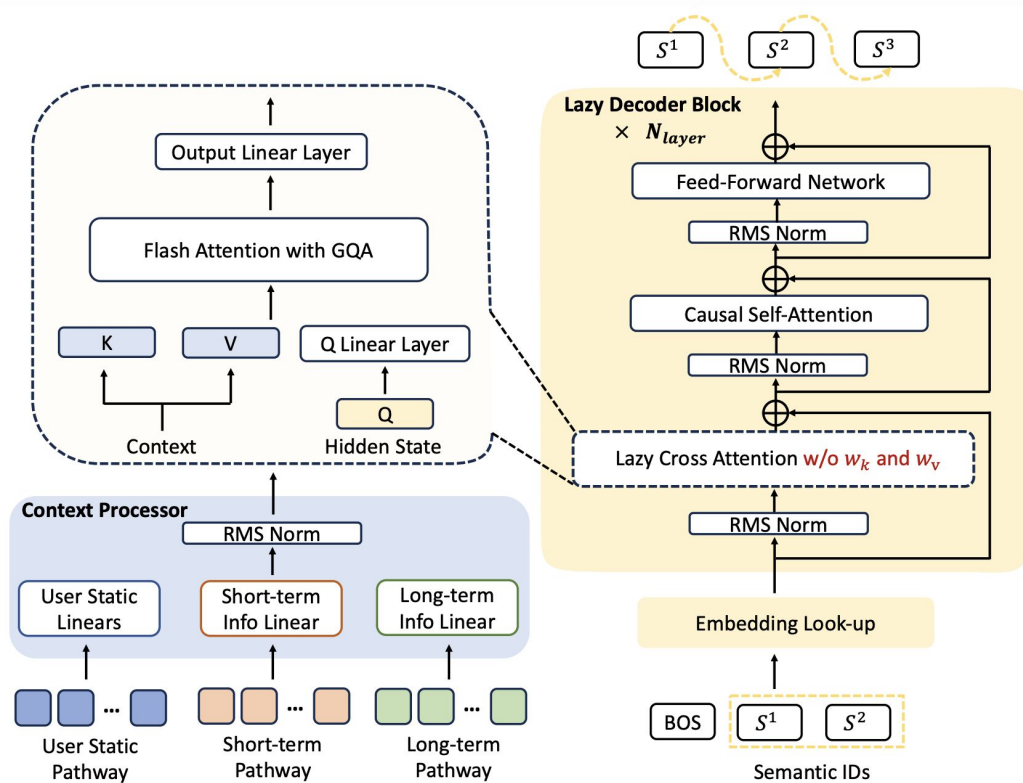
SemID-based Recommender Architecture

Architecture: Encoder-Decoder



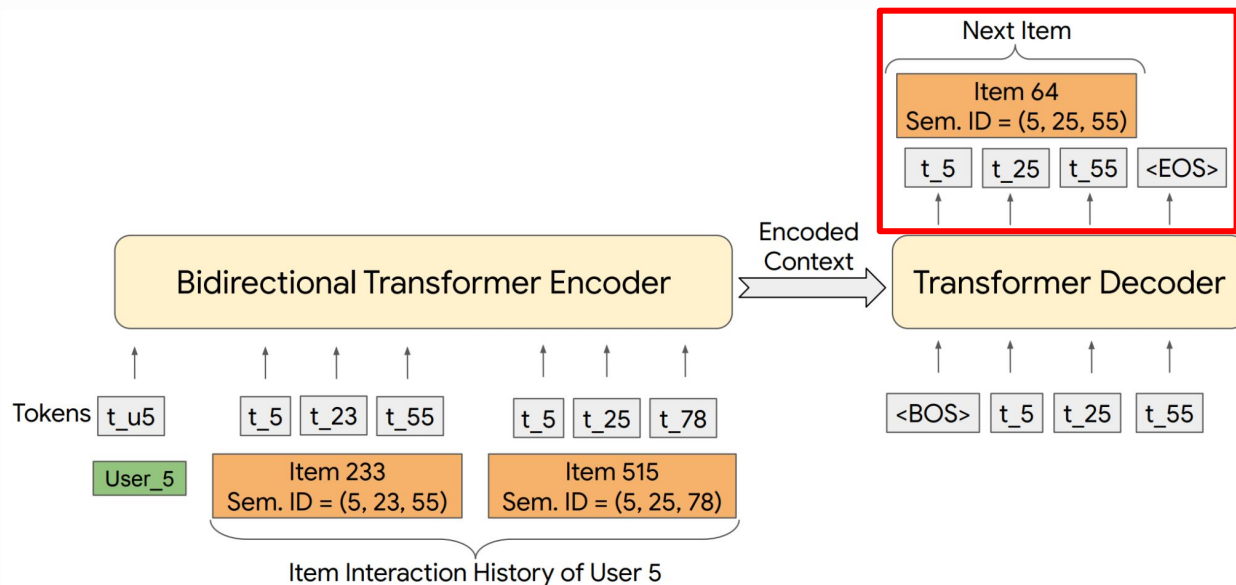
SemID-based Recommender Architecture

Architecture:
Decoder-Only?



SemID-based Recommender Architecture

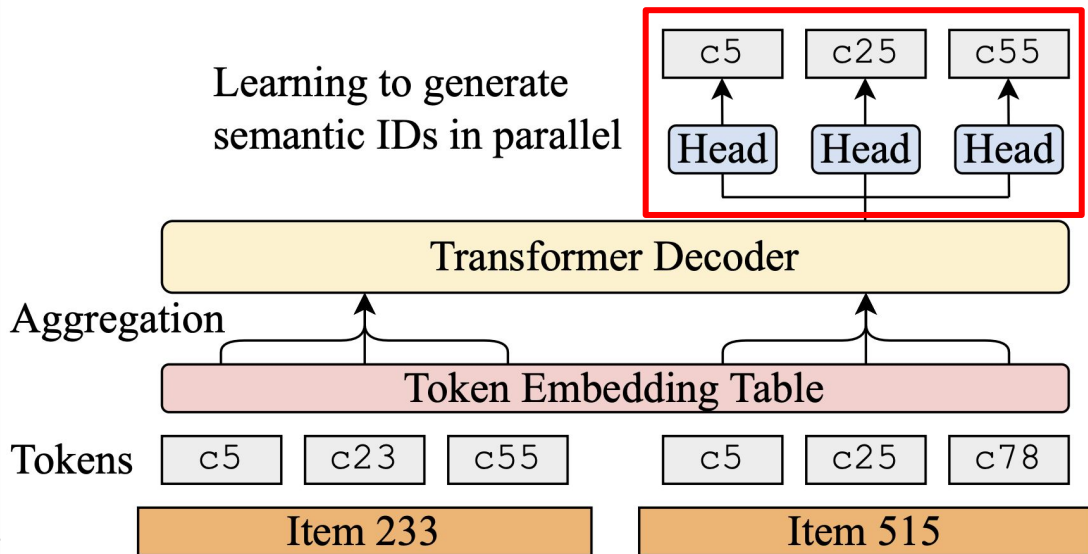
Objective: Next-Token Prediction (w/ RQ)



SemID-based Recommender Architecture

Objective: Multi-Token Prediction (w/ PQ)

Training w/ Multi-token Prediction



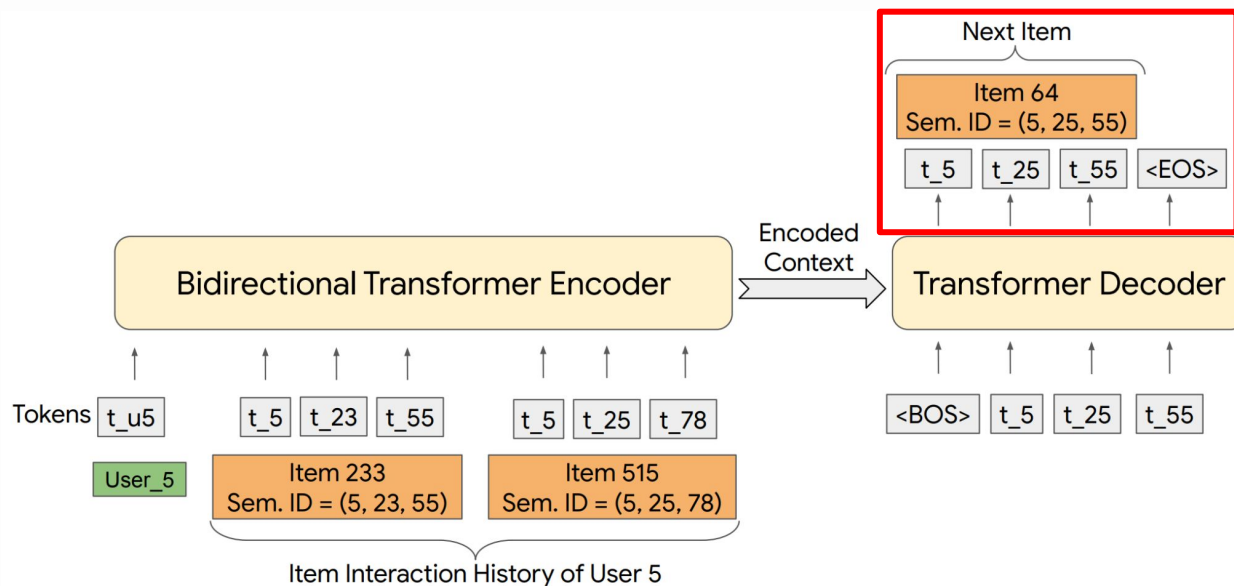
SemID-based Recommender Architecture

Objective: RL

Will introduce later at “**Align w/ LLMs**”

SemID-based Recommender Architecture

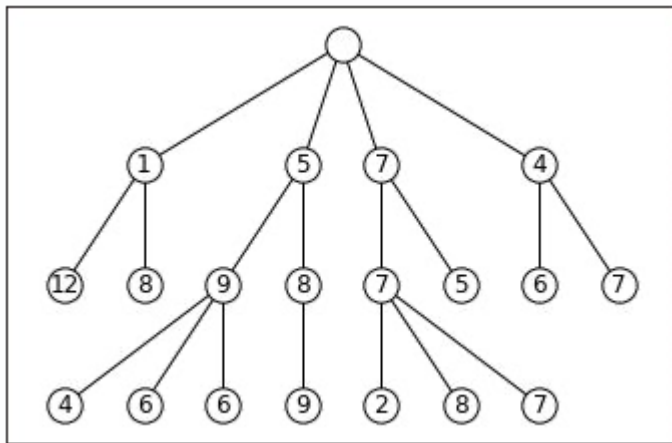
Inference: How to get a **ranking list**?



SemID-based Recommender Architecture

Inference: How to get a **ranking list**?

(Constrained) Beam Search

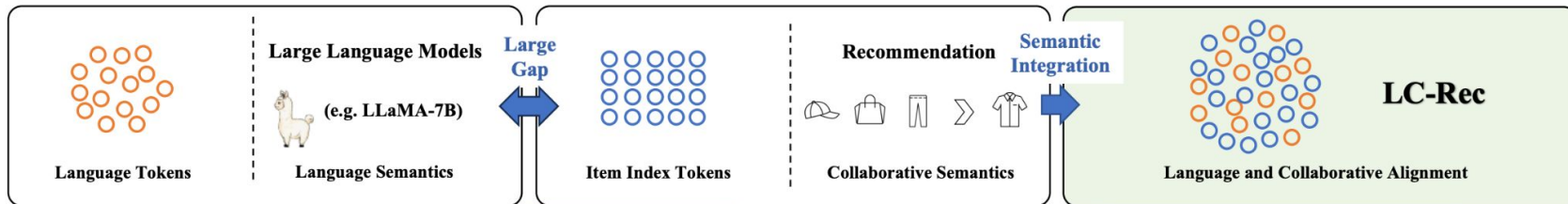


SemID-based Recommender Architecture

Inference: Can we do dense retrieval-like grounding?

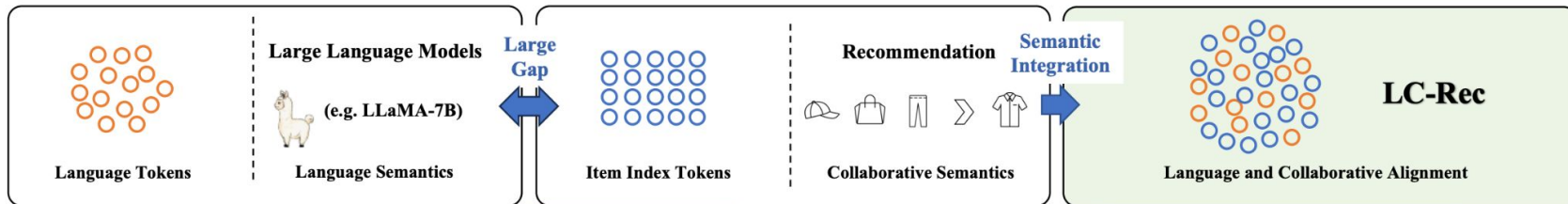
SemID-based Recommender Architecture

Align with LLMS – LC-Rec



SemID-based Recommender Architecture

Align with LLMS – LC-Rec

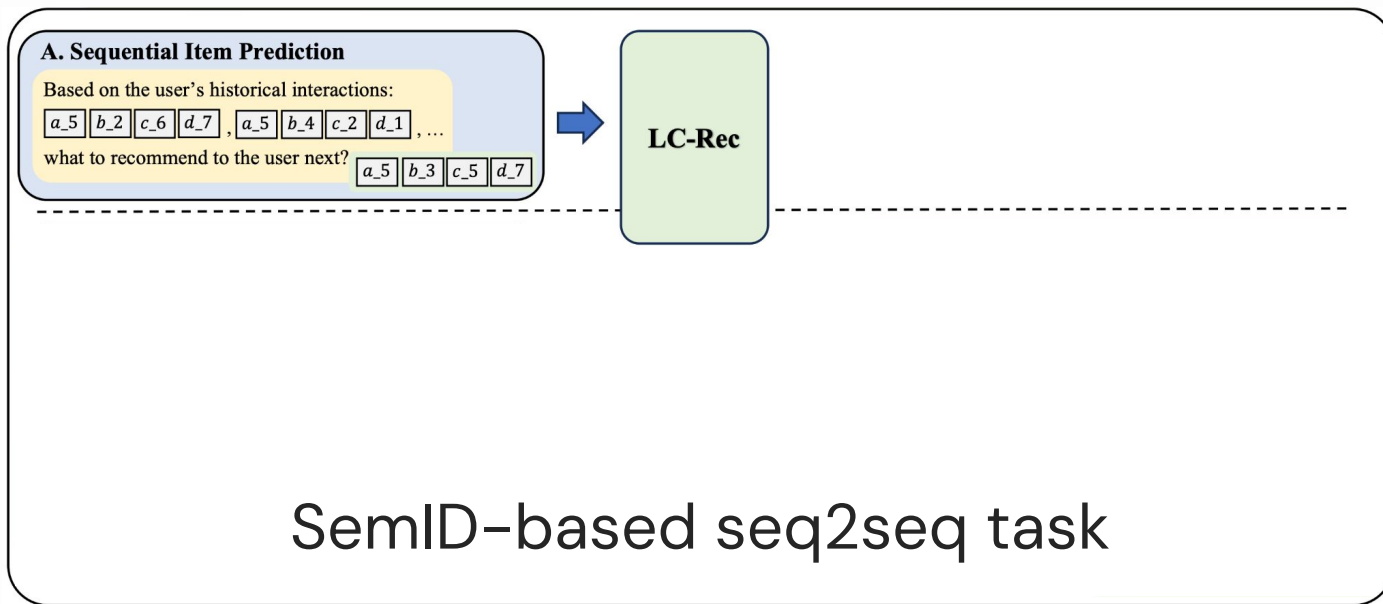


Core Idea:

Construct **instructions** containing both **Semantic IDs** and **language tokens**

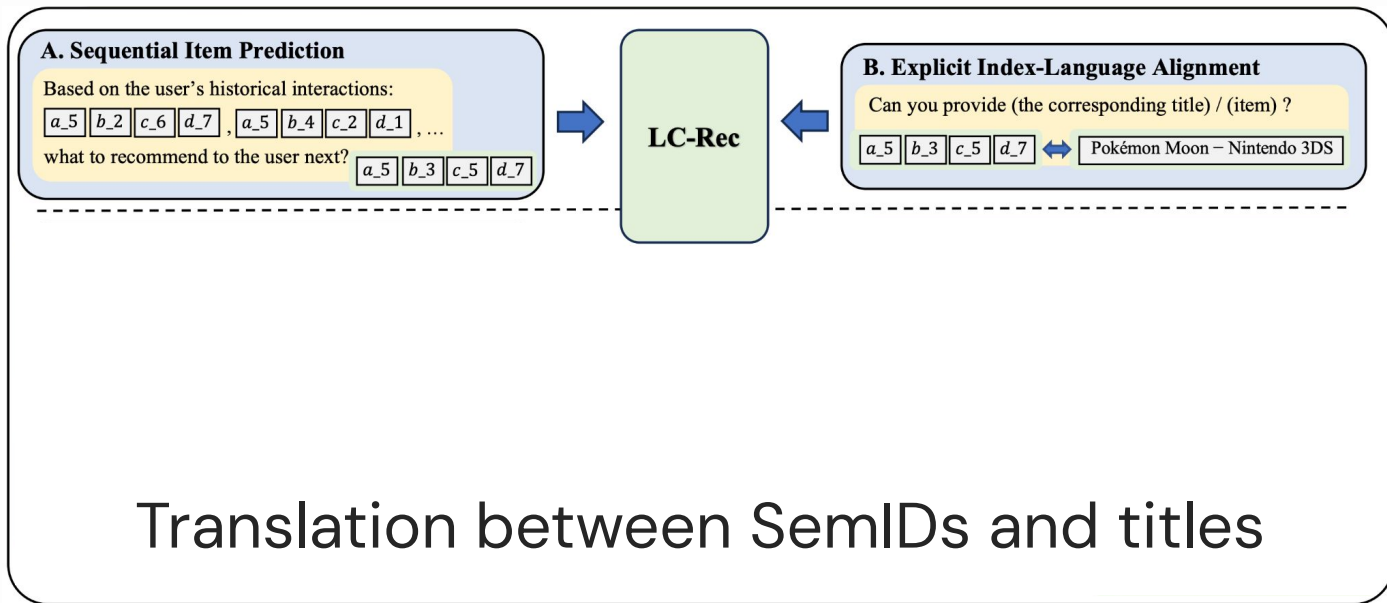
SemID-based Recommender Architecture

Align with LLMS – LC-Rec



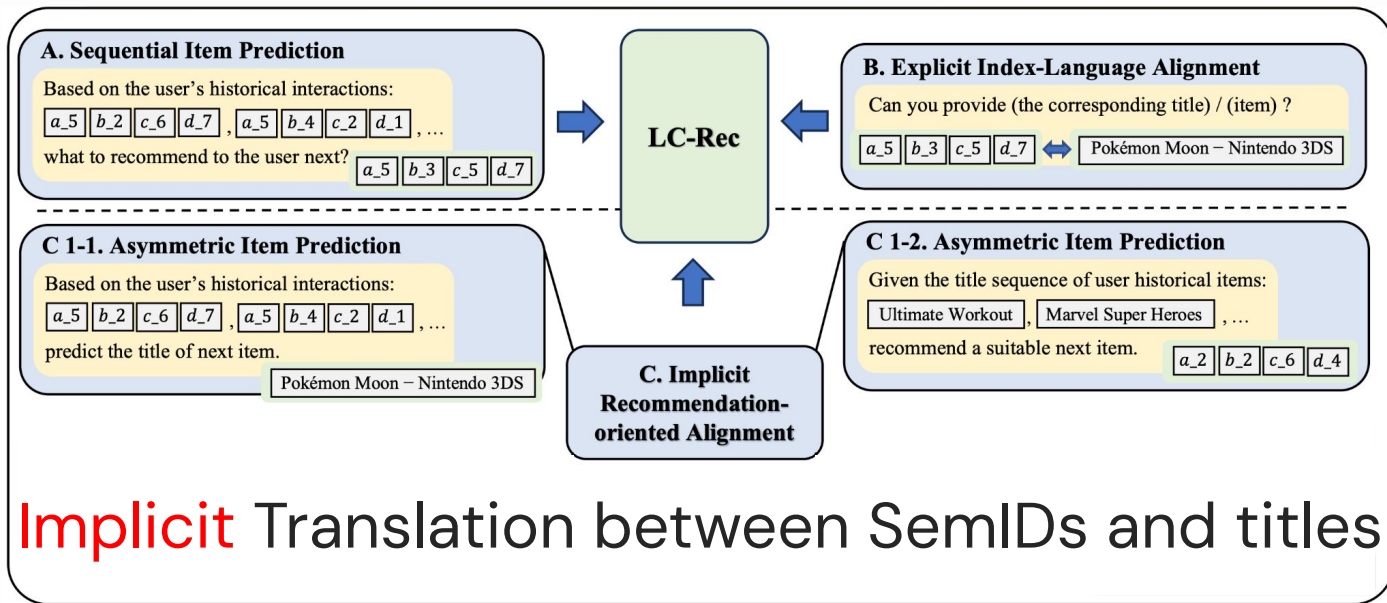
SemID-based Recommender Architecture

Align with LLMS – LC-Rec



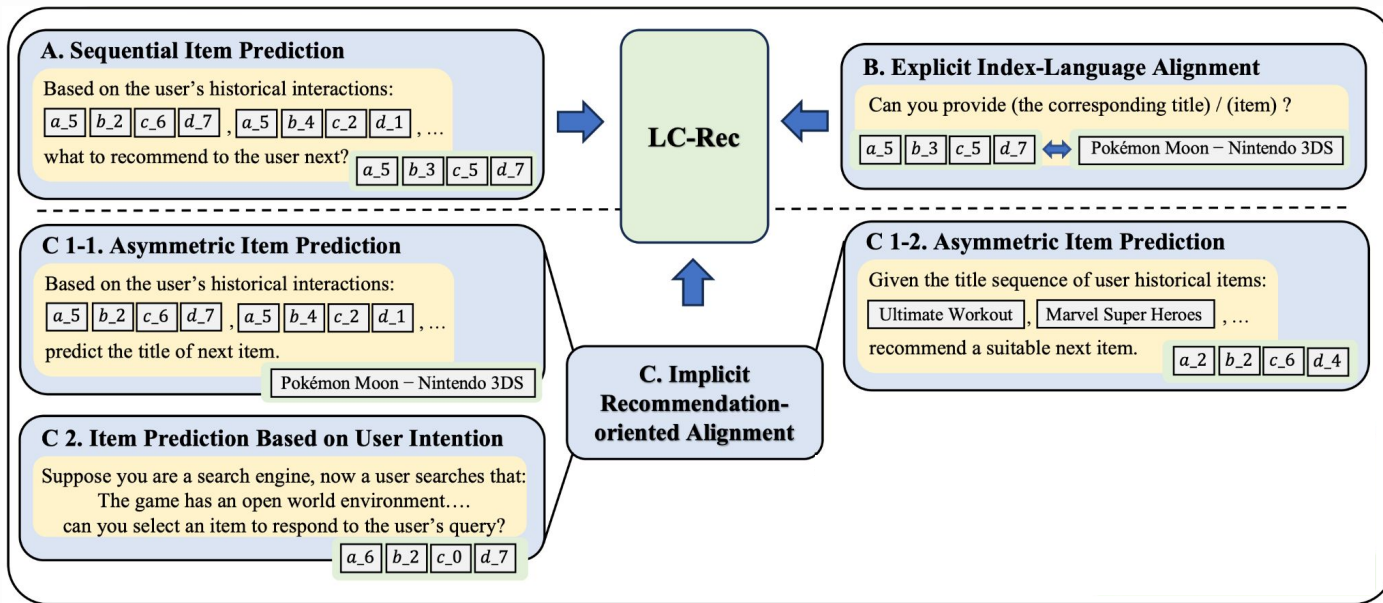
SemID-based Recommender Architecture

Align with LLMS – LC-Rec



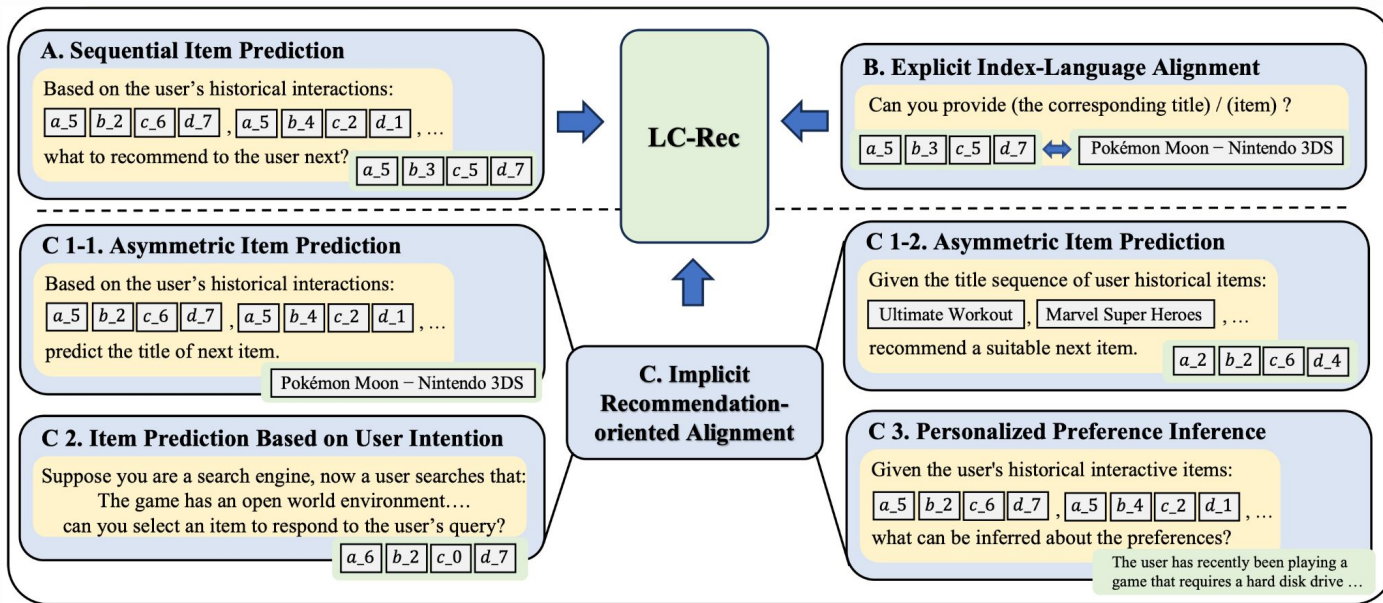
SemID-based Recommender Architecture

Align with LLMS – LC-Rec



SemID-based Recommender Architecture

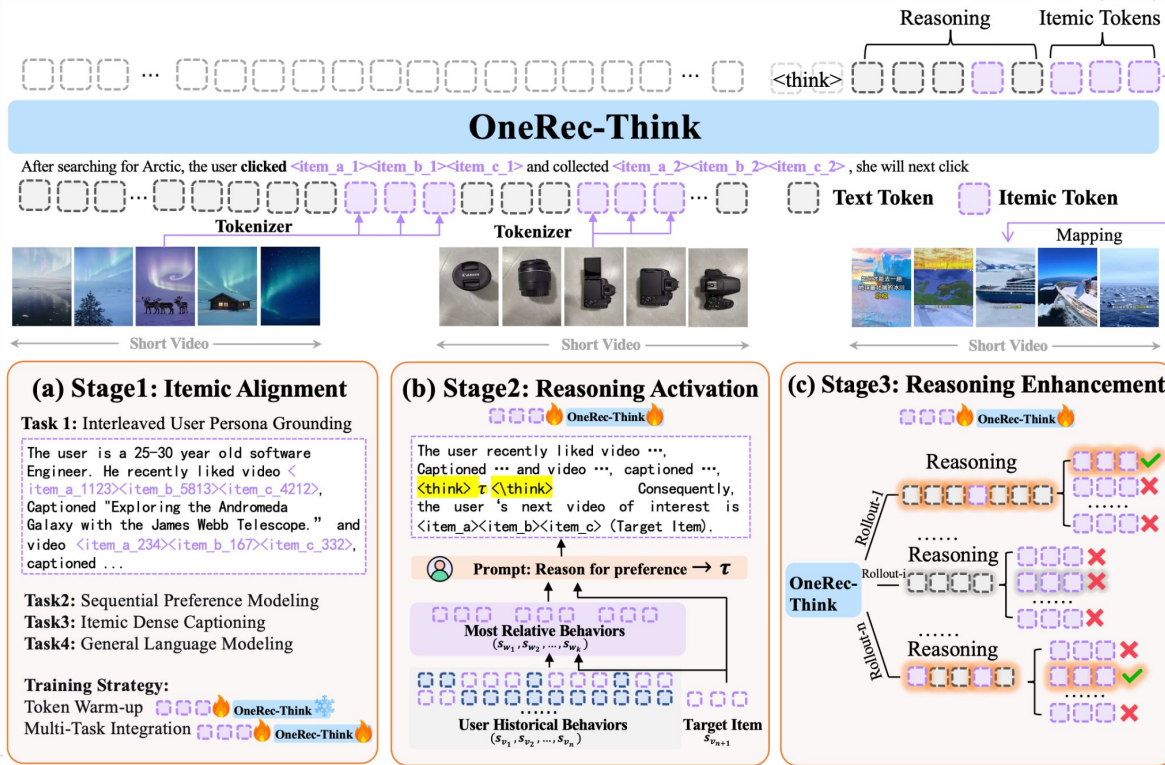
Align with LLMS – LC-Rec



SemID-based Recommender Architecture

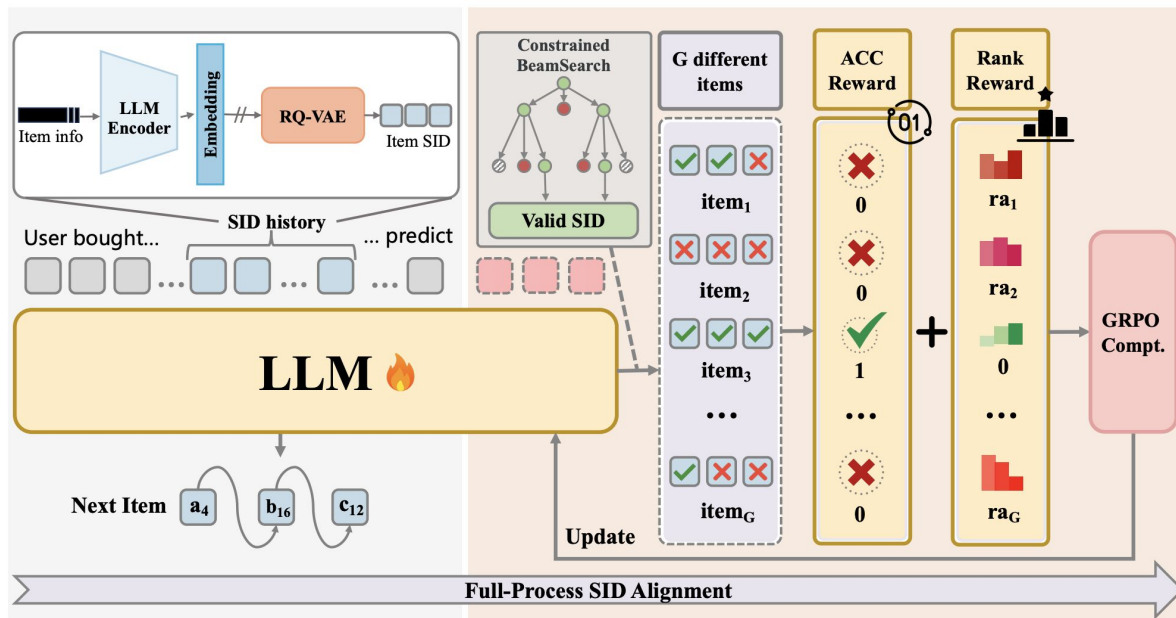
Align with LLMS

OneRec-Think



SemID-based Recommender Architecture

Align with LLMs: MiniOneRec



Part 2 Summary – Architecture

(1) Train from Scratch

(2) Align with LLMs

Part 2 Summary – Architecture

(1) Train from Scratch

Objective (NTP, MTP, RL)

Inference (Beam Search)

(2) Align with LLMs

Part 2 Summary – Architecture

(1) Train from Scratch

Objective (NTP, MTP, RL)

Inference (Beam Search)

(2) Align with LLMs

LC-Rec / OneRec-Think / MiniOneRec